Semantic Web Services for Business Processes Management

ICIW 2007, May 13, Mauritius

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Semantics Utilised for Process Management within and between Enterprises

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Presenters

- Carlos Pedrinaci (KMI)
- Sebastian Stein (IDS Scheer)
- Michael Stollberg (DERI Austria)

Semantic BPM Tutorial

at ICIW 2007 Le Morne, Mauritius May 13th, 2007

Acknowledgement & Copyrights

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Material Preparation

- KMI: John Domingue, Carlos Pedrinaci, Barry Norton
- Poznan University: Agata Filipowska
- IAAS, University of Stuttgart: Dimka Karastoyanova, Jörg Nitzsche, Tammo van Lessen, Zhilei Ma, Frank Leymann
- IDS Scheer: Sebastian Stein
- DERI Austria: Dumitru Roman, Michael Stollberg
- DERI Ireland: Maciej Zaremba

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1. Introduction: The Need of Semantics in BPM

2. Business Process Management

- Introduction
- BPEL
- 3. Semantic Web Services
 - Introduction
 - SWS Technologies

4. Integration: The SUPER Approach

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Introduction

Querying the Process Space Super



"How many inventory management methods are currently in use?"



IT Implementation Perspective





Business Experts' Perspective: Processes





Super What Are My Services?



Super What Are My Services?



What are my services?



This is cumbersome! Why do I always need IT staff to solve my business problems?

It takes too long to get these folks, they use different terminology than I do...

I am happy to describe what the activities do in my terms. Can the system be smart enough and find the right services itself???



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Semantic Web Services



Supporting Business Users Better



Why do I have to draw everything?Why do I have to use "expressions" and that technical stuff at all?Why isn't my description sufficient?



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Matching Model Representations & Semantics





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Business Process Management

Introduction

Sebastian Stein, IDS Scheer



- BPM's Parents and Definition
- Enterprise Model
- Business Process Lifecycle
- BPM Applications
- Summary



BPM's Parents and Definition





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BPM's Parents and Definition

- there are several competing definitions
- own focus coins BPM definition:
 - focus on documentation
 - focus on process and execution
 - focus on IT architecture
 - focus on costs and risks
 - focus on business strategy
 - etc.
- in SUPER we have a strong process and execution focus



Super Enterprise Model

- model of an enterprise
 - internal enterprise architecture
 - internal requirements
 - interfaces
 - business processes
 - external integration
 - external requirements
- model is an abstraction of reality
- used by many different stakeholders
 - views needed
 - abstraction levels needed
 - lifecycle concept needed
 - different languages, notations and formalisms needed



























Enterprise Model

• possible abstraction layers are:

- requirements definition
- design specification
- implementation specification
- execution and run-time models

possible views are:

- organisational view
- product view
- data view (information architecture)
- function and IT view
- process view



Enterprise Model

- many different frameworks for enterprise architecture, e.g.:
 - Zachman Framework (very comprehensive)
 - ArchiMate (simplified version of Zachman)
 - ARIS (promoted by IDS Scheer)
 - TOGAF (strong IT focus)
 - IAF (promoted by Cap Gemini)
- currently many discussions around process design & execution, e.g.:
 - BPMN (notation for (IT oriented) business processes)
 - EPC (notation for business processes)
 - Petrinets (formalism often used for workflow modelling)
 - UML Activity diagrams
 - XPDL (execution language for process definitions)
 - BPEL (execution language for process definitions)
 - XLANG (execution language promoted by Microsoft)



- enterprise model evolves \rightarrow lifecycle
- based on general Deming cycle for continuous process improvements



Process Lifecycle

- general business process lifecycle:
- 1. Analysis
 - gather requirements
 - document current state (as-is)
- 2. Design
 - document to-be
 - specify how to get there
- 3. Implementation/Execution
 - implement to-be in organisation and IT
 - change management
- 4. Control and Monitoring
 - monitor execution
 - measure outcome and analyse it







IT Implementation Perspective





- BPM definition depends on your focus
- Enterprise Model describes all relevant aspects of your enterprise
- different stakeholders will have different views and information needs
- lifecycle for the different parts of the Enterprise Model
- BPM is done for many different purposes, but SUPER focus on:
 - business process design
 - business process execution
 - monitoring and analysis of execution



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Business Process Management

Processes and Process Execution



IT Implementation Perspective



Automating Business Processes

- automatic support of business processes has been enabled by Workflow Technology
- separation of control flow and business activities



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Dimensions in Workflow

 Workflows have at least 3 dimensions (Leymann, Roller [Production Workflow]):

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er

- ► What? = control logic dimension → what task should be executed
- Who? = Organization dimension who must execute a task? → a role or person in an organization
- agreement on the number of dimensions was never reached
- there are multiple notations and languages for workflows



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- Industry has tried to get an agreement on a common workflow language since the early 90's
- Now the industry agreed on BPEL (that's why it's interesting)
 - Portability

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Interoperability

Dimensions in Web Service Flows



- WS-Flows are workflows that use only Web Services (as participants)
- Complete utilization of the advantages of Web Services integration
- WS-Flows have only 2 dimensions
 - Control Logic
 - Infrastructure = Web Services
- No direct support for people/organizational dimension yet
- But efforts towards involving people in BPEL already exist: BPEL4People



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Web Service Technology: The Key Thing!

- Web service technology provides a "virtual component model" for <u>using</u> components in a loosely coupled manner
- When using a Web service the supporting container hides its "middleware idiosyncrasies" (component model behind the implementation of the Web service, the invocation protocol etc.)
- Web service technology does *not* provide a new component model for <u>implementing</u> components (well, except for BPEL ⁽²⁾)

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Interface ("What")





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WS-Interoperability

- WS-I (Web Services Interoperability)
 - Consortium to ensure interoperability
 - Specification of so-called *profiles* ("regulation" of how and what to use)
 - Tools (test, analysis, monitor)
 - Sample implementation
 - WS-I profile(s) compliance ensures common behavior
 - Specifications sometimes "terse"
 - Interpreted differently by different vendors
 - WS-I provides common interpretation resolving ambiguities
 - Subsetting of features of a specification
- ightarrow Interoperability is the result

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Processes, Web Services and Bindings

- WS-Flows maintain the two-level programming approach
- And comply with the life cycle of Workflows
- BUT an additional phase in the life cycle has been introduced
 - Deployment

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- During deployment one specifies binding information for partner services
- Improved configurability and reusability
- Criteria for dynamic binding can also be provided in the deployment descriptor



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- A language to specify behaviour of business processes
 - Between Web services...
 - …and as Web service
- Executable processes
 - Can be performed within all compliant environments (portability)
 - Interoperability between heterogeneous environments
 - Abstract processes
 - Specify constraints of message exchange
 - Are "views" on internal processes
- Combination of graph-based language (IBM WSFL) and calculus-based language (Microsoft XLANG)

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• BPEL Process uses Web services



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BPEL provides a recursive aggregation model for Web services



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BPEL Elements



- Partner Links specify the roles of all external partners involved in the process as well as the role(s) of the process itself
- Variables can be defined either in the process or in a scope
 - They are used as input- and output-containers of interaction activities as well as assign activities
- Correlation Sets are used to correlate messages that belong to the same process instance
- Handlers can be used to define exception handling and compensation
- The activities define the actual control logic

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- partnerLinkType is:
 - Bi-directional typed connector
 - A mutual call-back dependency
 - Specifies one or two roles; a port type per role
 - Messages exchanged between partners
 - A promise to playing a role is equal to a contract

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Communication and Control Flow

- Elements:
 - Interaction activities
 - Receive, Reply, Invoke, Pick
 - Complex activities for control flow
 - Sequence, Flow, If, While, RepeatUntil, ForEach
 - Data manipulation
 - Assign
 - Exception handling
 - Throw, Rethrow, Fault Handlers, Compensation Handlers
 - Reaction to Events
 - Pick, Event Handlers
- Instantiation is implicit use <receive> or <pick>
 - With the "createInstance" attribute set to "yes"
 - To instantiate a process using Pick
 - The events in the <pick> MUST all be <onMessage> events
 - Pick reacts on one <onMessage> event

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Communication: Synchronous invocation









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- Sequential execution sequence
- Parallel execution of tasks \rightarrow Flow, links
- Branching \rightarrow if then else
- Loops: while, repeat until



Data Manipulation

- Data Flow in BPEL
 - No explicit data flow modelled
 - Data flow implicit via global/scoped variables, access via name
 - Variables can be defined as
 - WSDL message type
 - XML Schema type (simple or complex)
 - XML Schema element
 - Data Manipulation
 - BPEL Assign activity
 - Allows copying (parts of) variables
 - XPath can be used to identify these parts
- Example

```
<assign>
```

<copy>

```
<from>$po/lineItem[@prodCode=$myProd]/amt * $exchangeRate</from>
<to>$convertedP0/lineItem[@prodCode=$myProd]/amt</to>
```

</copy>

</assign>

© Tammo van Lessen



Exception Handling

- Scopes are constructs denoting
 - Units of functionality
 - Have all-or-nothing semantics
- Exception Handling
 - FaultHandler provide an alternative path in a process, executed for a particular type of failure
 - CompensationHandler reverse the effects of successfully executed activities
 - Can be called by compensation handlers
 - Default and custom-defined compensation handlers
- Reaction to external events
 - EventHandler used to specify actions to be taken upon an external event
 - Executed in parallel to the process/activity/scope

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Architecture of a BPEL Engine



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* Receive may cause an Instantiation of a Process

Document

BPEL Engine

Reply

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Semantic Web Services

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- Introduction
 - The need of semantics for realizing the SOA vision
 - Semantic Web Web Services SWS
- SWS Frameworks
 - Requirements
 - The WSMO Approach
 - 1. Ontologies
 - 2. Goals
 - 3. Web services
 - 4. Mediators
- SWS Techniques
 - Discovery
 - Composition
 - Mediation









- next generation of the Internet (augmentation of the WWW)
- information has machine-processable and machine-understandable semantics
- ontologies as base technology for semantic interoperability











Contology Example

Concept

conceptual entity of the domain

Property

attribute describing a concept

Relation

relationship between concepts or properties

Axiom

coherency description between Concepts / Properties / Relations via logical expressions

Instance

individual in the domain



holds(Professor, Lecture) =>
Lecture.topic = Professor.researchField

Ann memberOf student name = Ann Lee studentID = 12345

Subfitology Languages



W3C Semantic Web Language Layer Cake

revised version, Tim-Berners-Lee 2005



Stoffology Technology

- Ontology Reasoning
 - + advanced information processing
 - special requirements
 - large scale knowledge handling
 - fault-tolerant
 - stable & scalable inference machines
- Ontology Management
 - (collaborative) editing and browsing
 - storage and retrieval
 - versioning and evolution support



Ontology-Based Data Integration



- integration on semantic level (domain independent)
- semi-automatic
 - human intervention needed for "integration decision
 - graphical support for ontology mapping as central technique



- Web Service = program accessible over the Web
- Service-Oriented Architecture (SOA): dynamically find & invoke those Web services that allow to solve a particular request
- Web Service Technologies:
 - **1. WSDL** Web Service Description Language
 - in- and outgoing messages
 - technical access (port type, protocol, etc.)
 - 2. SOAP XML data exchange protocol for the Web
 - **3. UDDI** registry for Web Services



web-based SOA as new system design paradigm





Subeficiencies of WS Technology

- current technologies allow usage of Web Services
- but:
 - only syntactical information descriptions
 - syntactic support for discovery, composition and execution
 - => Web Service usability, usage, and integration needs to be inspected manually
 - no semantically marked up content / services
 - no support for the Semantic Web

=> initial Web Service Technology Stack failed to realize the SOA Vision



- automate Web Service technologies by
 - 1. rich, formal annotation of Web Services
 - 2. inference-based techniques for automated discovery, composition, mediation, execution of Web Services
- integration with the Semantic Web
 - ontologies as data model
 - Web Services as integral part
- semantic SOA
 - also semantically describe client requests
 - automate complete SOA process
 - semantically enhance SOA technology


- a) Web Service Description Structure
- Interface Web Service Interest in Web Service Description XML

<complex-block>

b) Semantic Web Service Description Structure







Requirements & Frameworks

- Requirements for SWS Frameworks
 - cover all aspects relevant for enabling automated Web service usage
 - define conceptual model & axiomatization (= semantics)
 - provide formal language for semantic descriptions

Approaches (W3C Member Submissions)

- **1. WSMO:** Ontologies, Goals, Web Services, Mediators
- **2. OWL-S** WS Description Ontology (Profile, Service Model, Grounding)
- **3. SWSF** Process-based Description Model & Language for WS
- 4. WSDL-S semantic annotation of WSDL descriptions



Web Service Modeling Ontology (WSMO)

• Comprehensive Framework for SESA

Semantically Empowered Service-Oriented Architecture

- top level notions = SESA core elements
- conceptual model + axiomatization
- ontology & rule language
- International Consortium (mostly European)
 - started in 2004
 - 78 members from 20 organizations
 - W3C member submission in April 2005









- Interfaces (usage)

Connectors between components with mediation facilities for handling heterogeneities

Mediators

W3C submission 13 April 2005



WSMO Web Service Description



Choreography --- Service Interfaces --- Orchestration



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Capability Specification

- Non functional properties
- Imported Ontologies
- Used mediators
 - OO Mediator: importing ontologies with data level mismatch resolution
 - WG Mediator: link to a Goal wherefore service is not usable a priori
- Shared Variables: scope is entire capability
- Pre-conditions
 - what a web service expects in order to be able to
 - provide its service. They define conditions over the input.
- Assumptions
 - conditions on the state of the world that has to hold before the Web Service can be executed
- Post-conditions
 - describes the result of the Web Service in relation to the input, and conditions on it
- Effects

conditions on the state of the world that hold after execution of the Web Service (i.e. changes in the state of the world)

Choreography & Orchestration

- Choreography = how to interact with the service to consume its functionality
- Orchestration = how service functionality is achieved by aggregating other Web Services



Choreography Interface

interface for consuming Web Service

- External Visible Behavior
 - those aspects of the workflow of a Web Service where Interaction is required
 - described by workflow constructs: sequence, split, loop, parallel
- Communication Structure
 - messages sent and received
 - their order (communicative behavior for service consumption)
- Grounding
 - executable communication technology for interaction
 - choreography related errors (e.g. input wrong, message timeout, etc.)
- Formal Model
 - reasoning on Web Service interfaces (service interoperability)
 - semantically enabled mediation on Web Service interfaces





interface for interaction with aggregated Web Services







- behavior interfaces of Web services and clients for "peer-2peer" interaction
- Choreography and Orchestration as sub-concepts of Service Interface with common description language
- Web Service Interface Description aspects:
 - 1. represent the **dynamics** of information interchange during service consumption and interaction
 - 2. support **ontologies** as the underlying data model
 - 3. appropriate **communication technology** for information interchange
 - 4. sound **formal model / semantics** of service interface specifications in order to allow advanced reasoning on them

=> "ontologized Abstract State Machines"





























detect directly usable Web services out of available ones

• Discovery Techniques (functional as primary focus)

Key Word Matching

match natural language key words in resource descriptions Controlled Vocabulary ontology-based key word matching Semantic Matchmaking

... what Semantic Web Services aim at

- Selection: choose most appropriate Web Service with respect to:
 - Quality of Service (security, robustness, availability)
 - context (regional, business / social communities)
 - preferences and policies
 - usage costs
- Information Socie

. . .

Attainable

Accuracy

Ease

ot provision



Exact Match: G, WS, O, M $\models \forall x. (G(x) \leq WS(x))$ **PlugIn Match:** G, WS, O, M $\models \forall x. (G(x) \Rightarrow WS(x))$ Subsumption Match: G, WS, O, M $\models \forall x. (G(x) \leq WS(x))$ Intersection Match: G, WS, O, M $\models \exists x. (G(x) \land WS(x))$ Non Match: G, WS, O, M $\models \neg \exists x. (G(x) \land WS(x))$



= WS

= G









Keller, U.; Lara, R.; Polleres, A. (Eds): WSMO Web Service Discovery. WSML Working Draft D5.1, 12 Nov 2004.







Web Service Composition

combine several Web services for solving a request

- composition of Web services is needed if no directly usable Web service exists ...
 - a) a WS can satisfy goal, but goal cannot invoke WS
 - b) several WS need to be combined to achieve goal
- composition techniques: functional = composition wrt *functionalities* behavioral = composition wrt *behavioral interfaces*
 - \Rightarrow need to be integrated:
 - 1. skeleton by functional composition
 - 2. refinement + executable code by behavioral composition



Procedure:



<section-header><complex-block>

a valid choreography exists if: 1) Signature Compatibility

- homogeneous ontologies
- compatible in- and outputs

2) Behavior Compatibility

- start state for interaction
- a termination state can be reached without any additional input



Behavior Compatibility Example

Goal Choreography Interface

 $\Omega_{G}(\omega \emptyset) = \{\emptyset\}$ if Ø then request $\Omega_{G}(\omega 1) = \{request(out)\}$ if cnd1(offer) then changeReq $\Omega_{G}(\omega 2a) = \{offer(in), changeReq(out)\}$ if cnd2(offer) then order $\Omega_{G}(\omega 2b) = \{offer(in), order(out)\}$ if conf then Ø

 $\Omega_{G}(\omega 3) = \{offer(in), conf(in)\}$



WS Choregraphy Interface



valid choreography existent



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- Heterogeneity ...
 - mismatches on structural / semantic / conceptual / level
 - occur between different components that shall interoperate
 - especially in distributed & open environments like the Internet
- **Concept of Mediation** (Wiederhold, 94):
 - Mediators as components that resolve mismatches
 - declarative approach:
 - semantic description of resources
 - 'intelligent' mechanisms resolve mismatches independent of content
 - mediation cannot be fully automated (integration decision)

• Levels of Mediation within Semantic Web Services:

Representation Level: heterogeneous Languages & Protocols
Data Level: heterogeneous Data Sources
Functional Level: heterogeneous Functionalities
Process Level: heterogeneous Communication Processes

Information Society

Data Mediation Techniques

- resolve semantic mismatches between terminologies
- realized by ontology integration
 - mappings between heterogeneous ontologies (design time)
 - data transformation (runtime)









classMapping(unidirectional o2:Person o1.Adult
attributeValueCondition(o2.Person.age >= 18))

this allows to transform the instance 'michael' of concept person in ontology O2 into a valid instance of concept 'adult' in ontology O1





 not a priori compatible behavior interfaces for communication & information interchange => behavioral incompatibility



• partially resolvable by process mediation patterns

Patterns for Resolvable Mismatches



can resolve about 80 % of process level mismatches



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Unresolvable Process Mismatches

































Open source code base at SourceForge: http://sourceforge.net/projects/wsmx/



- WSML (Specification Language) <u>www.wsmo.org/wsml</u>
 - conceptual language for WSMO
 - ontology language with several variants
- WSMO Editors:
 - WSML editors + validation
 - WSMO Studio
 - WSMO Visualizer
- Ontology Technology:
 - WSML Reasoner (for DL and LP)
 - Ontology Management Suite
 - Data Mediator (incl. Abstract Mapping Language)

all: Eclipse plugins & open source (LGPL licence)



OWL-S

- Conceptual Model
 - A set of ontologies used to describe different aspects SWS
- Language: OWL
- Some OWL-S drawbacks



- OWL not sufficiently expressive for all aspects of a service
 - more expressive languages have been syntactically integrated: SWRL, KIF, DRS, and PDDL – how do these languages interoperate?
- Inherits some of the drawbacks of OWL (e.g. lack of proper layering, improper use of OWL for describing and reasoning about processes)
- No explicit support for Mediation in the language


Semantic Web Services Framework (SWSF)

- Two major components: an ontology and a language used to axiomatize it
- Semantic Web Services Ontology (SWSO) an extension of OWL-S conceptual model, e.g. a rich behavioural process model based on PSL
 - FLOWS First-Order Logic Ontology for Web Services
 - ROWS Rule Ontology for Web Services
- The Semantic Web Services Language (SWSL)
 - SWSL-FOL based on First Order Logic; includes features from HiLog and F-Logic
 - SWSL-Rules a logic programming language; includes features from Courteous logic programs, HiLog, and F-Logic
- Some SWSF drawbacks
 - unclear how all the paradigms part of this approach work together
 - first-order logic ontology for Web services, but not a Web language





- A mechanism to augment WSDL descriptions with semantics
 - a set of annotations can be created to semantically describe the inputs, outputs and operations of a Web service.
 - keeps the semantic model outside WSDL, making the approach agnostic to any ontology representation lang WSDL
 Domain Model



- WSDL-S doesn't provide a conceptual model and language for SWS
 - a bottom up approach to SWS (annotating existing standards with metadata)
- Could be used as a grounding mechanism for SWS

SWS Conclusions

- Semantic Web Services
 - Initial technical solutions existing
 - High potential in BPM, B2B, EAI, eCommerce, etc.
- The WSMO Approach to SWS looks promising
 - A unifying approach for semantic SOA
 - Top-level entities: Ontologies, Web Services, Goals, Mediators
- Standardization activities are emerging in this area
 - OWL-S, SWSF, WSDL-S, WSMO submitted to W3C
 - OASIS SEE technical committee formed (based on WSMX)
 - W3C SAWSDL Working Group formed; closed to recommendation
- Future Aspects:
 - Apply & extend towards usage scenarios
 - Educate Ontology & SWS Engineers

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Integration of SWS into BPM

[The SUPER Approach]

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| euper Modelling | g Stack | |
|---|--|---|
| | Making sense of a domain\problem Communication tool What is it all about? | Solution maps Mind maps Ad-hoc modelling techniques |
| | Visualizing\specifying business process Focus: Business Problem Who does what, when, how and why? Usually multiple layers | Business Scenario Maps Event-driven process chains Flowchart techniques BPMN |
| <pre>vortext="teamset" Mediation Example - Ordering BPEL Snippet : 1" suppress/oinFailures"yes" targetNamespaces"_></pre> | Process execution specification Formal, clearly specified grammar Focus: Implementation Which component is called when, how, by whom with which data? | • BPEL • |
| | Web service encapsulation Focus: Implementation Which components can and should be exposed how as services? | • WS* • |
| No. Contraction of the second | Implementation of components | Programming languages |



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SUPEr Telecommunications Solution Map



| Industry Value Char Suppliers & Partners | in Design & Build Infrastructure | Operate Infrastructure | Develop & Promote Products & Services | Sell & Fulfill | Bill & Collect | Assist Customers | Customers & Channels |
|--|---|------------------------|---|--------------------------------|--------------------------------|--------------------------------------|-------------------------|
| • | Network Life-Cy | cle Management | | | | | |
| | Demand and S | upply Planning | | | | | |
| | Investment 1 | vlanagement | | | | | |
| | Network Des | ign and Build | | | | | |
| | Operations an | d Maintenance | | | | | |
| | | | Marketing Analytics & Product Management | | | | • |
| | | | | | Sales & Service Fulfillment | | |
| • | | | | l | Lead and Opportunity Manageme | nt | • |
| | | | | | Sales and Order Management | | |
| | | | | c | ustomer Field Service Manageme | nt | |
| | | | | | Logistics Management | | |
| | | | | | Dealer Management | | • |
| | | | | | Billing, Invoicing & | | |
| | | | | | Presentment | | |
| • | | | | | Customer Finan | cial Management | • |
| | | | | | | Customer Service | |
| · | | | | | | Customer Trouble Management | ÷ |
| | | | | | | Complaints and Returns Management | |
| | | | | | | Customer Field Service Management | |
| | | | | Content On Demand | | | |
| | Digital Rights Management & Content Procurement | | | • | | | |
| | | | | Content Distribution & Billing | | | |
| | | | Enterprise Manag | jernent & Support | | | |









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| | Web service encapsulation Focus: Implementation Which components can and should be exposed how as services? | • WS* • |
| () | Implementation of components | Programming languages |















| Super Modelling | Stack | |
|--|--|---|
| Image: state in the state i | Making sense of a domain\problem Communication tool What is it all about? | Solution maps Mind maps Ad-hoc modelling techniques |
| EXPLATION For the second se | Visualizing\specifying business process Focus: Business Problem Who does what, when, how and why? Usually multiple layers | Business Scenario Maps Event-driven process chains Flowchart techniques BPMN |
| Reddation Hanners" Mediation Example - Ordering BPEL Shippet - 1" suppress.JoinFalures"yes" targetNanespaces"> greaces mans="Initial_Receive" crastMontsaces"Tury 7 wroke mans="Turke_Ubdate_Provisioning_Systems_Subpress.7 wroke mans="Turke_Ubdate_Provisioning_Systems.7 wroke mans="Turke_Ubdate_Provisioning_Systems.7 wrokemans="Turke_Ubda | Process execution specification Formal, clearly specified grammar Focus: Implementation Which component is called when, how, by whom with which data? | BPEL |
| | Web service encapsulation Focus: Implementation Which components can and should be exposed how as services? | • WS* • |
| Ser la construction de la constr | Implementation of components | Programming languages |









SUPER Ontology Stack



























SUPER Architecture and Scenarios





Deployment Process: Semantic Process Artefacts Bundle (SPAB)











SUPER Execution Environment










Semantic Business Process Execution Vertice Request to 2010 Request to





Semantic Business Process Execution on the SUPER Infrastructure

- DEMONSTRATION -



Secure Se



Purchase Content Process





Super

0



The Content Purchase Process





Demonstration - Process Client

| Purchase C | ontent |
|-----------------|---|
| | vide login information and then choose the content wnload. You will be provided the URL and the licence. |
| Login informati | on |
| Username: | |
| Password: | |
| | |
| Content | |
| Please provide | e the Content-Id of the content you wish to purchase. |
| | |
| Content-Id: | |
| | |
| Submit reques | t |



Demonstration – Process Response

Result of the Execution of the Purchase Content Process

Thanks for your purchase!

Please find below the URL and the licence of the requested content.

Content access information

| Content URL: | http://youtube.com/watch?v=DuiSNf0rQjI |
|-----------------|---|
| Licence | "THE WORK IS PROVIDED UNDER THE TERMS OF THIS |
| Terms: | CREATIVE COMMONS PUBLIC LICENSE" |





SUDER

Super Monitoring - Process Events

Semantic Business Process Monitoring

Semantic Business Processes Monitor

| Event Type | Event Information | Generated By | Timestamp |
|--------------------------|---|-----------------|-----------------------------|
| Start Invoke Web Service | Web Service: wsGetLicense | IRS | Tue Jan 23 18:31:13 CET 200 |
| Start Achieve Goal | Goal: goalGetLicense | IRS | Tue Jan 23 18:31:12 CET 200 |
| Start Activity Execution | invokeGoalGenerateURL (OExtensionActivity) | SBPELEE | Tue Jan 23 17:31:11 CET 200 |
| Start Activity Execution | unnamed:{http://schemas.xmlsoap.org/ws/2004/03/business-process/}flow@55 (OFlow) | SBPELEE | Tue Jan 23 17:31:11 CET 200 |
| End Activity Execution | ReceiveContentRequest (OPickReceive) | SBPELEE | Tue Jan 23 17:31:11 CET 200 |
| Start Activity Execution | ReceiveContentRequest (OPickReceive) | SBPELEE | Tue Jan 23 17:31:11 CET 200 |
| Start Activity Execution | _unnamed:{http://schemas.xmlsoap.org/ws/2004/03/business-process/}sequence@45 (OSequence) | SBPELEE | Tue Jan 23 17:31:11 CET 200 |
| Start Process Execution | Process: {http://ip-super.org/processes/prereview}ContentProvision | SBPELEE | Tue Jan 23 17:31:11 CET 200 |



Super Monitoring - Process Events (2)

Semantic Business Process Monitoring

Semantic Business Processes Monitor

Stop Monitoring

| Event Type | Event Information | Generated By | Timestamp |
|--------------------------|---|-----------------|------------------------------|
| End Process Execution | Process: {http://ip-super.org/processes/prereview}ContentProvision | SBPELEE | Tue Jan 23 17:31:25 CET 2007 |
| End Activity Execution | _unnamed:{http://schemas.xmlsoap.org/ws/2004/03/business-process/}sequence@45 (OSequence) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| End Activity Execution | reply (OReply) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| Start Activity Execution | reply (OReply) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| End Activity Execution | aggregateResult (OAssign) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| Start Activity Execution | aggregateResult (OAssign) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| End Activity Execution | unnamed:{http://schemas.xmlsoap.org/ws/2004/03/business-process/}flow@55 (OFlow) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| End Activity Execution | invokeGoalGenerateLicense (OExtensionActivity) | SBPELEE | Tue Jan 23 17:31:24 CET 2007 |
| End Achieve Goal | Goal: goalGetURL | WSMX | Tue Jan 23 17:31:23 CET 2007 |
| End Invoke Web Service | Web Service: wsGenerateURL | WSMX | Tue Jan 23 17:31:22 CET 2007 |
| Start Invoke Web Service | Web Service: wsGenerateURL | WSMX | Tue Jan 23 17:31:22 CET 2007 |
| Start Achieve Goal | Goal: goalGetURL | WSMX | Tue Jan 23 17:31:17 CET 2007 |
| Start Activity Execution | invokeGoalGenerateLicense (OExtensionActivity) | SBPELEE | Tue Jan 23 17:31:14 CET 2007 |
| End Activity Execution | invokeGoalGenerateURL (OExtensionActivity) | SBPELEE | Tue Jan 23 17:31:14 CET 2007 |
| End Achieve Goal | Goal: goalGetLicense | IRS | Tue Jan 23 18:31:14 CET 2007 |
| End Invoke Web Service | Web Service: wsGetLicense | IRS | Tue Jan 23 18:31:14 CET 2007 |



super

Semantics Utilised for Process Management within and between Enterprises

SUPEr

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- WSMO implementation
 - WSMX working group : <u>http://www.wsmx.org</u>
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