

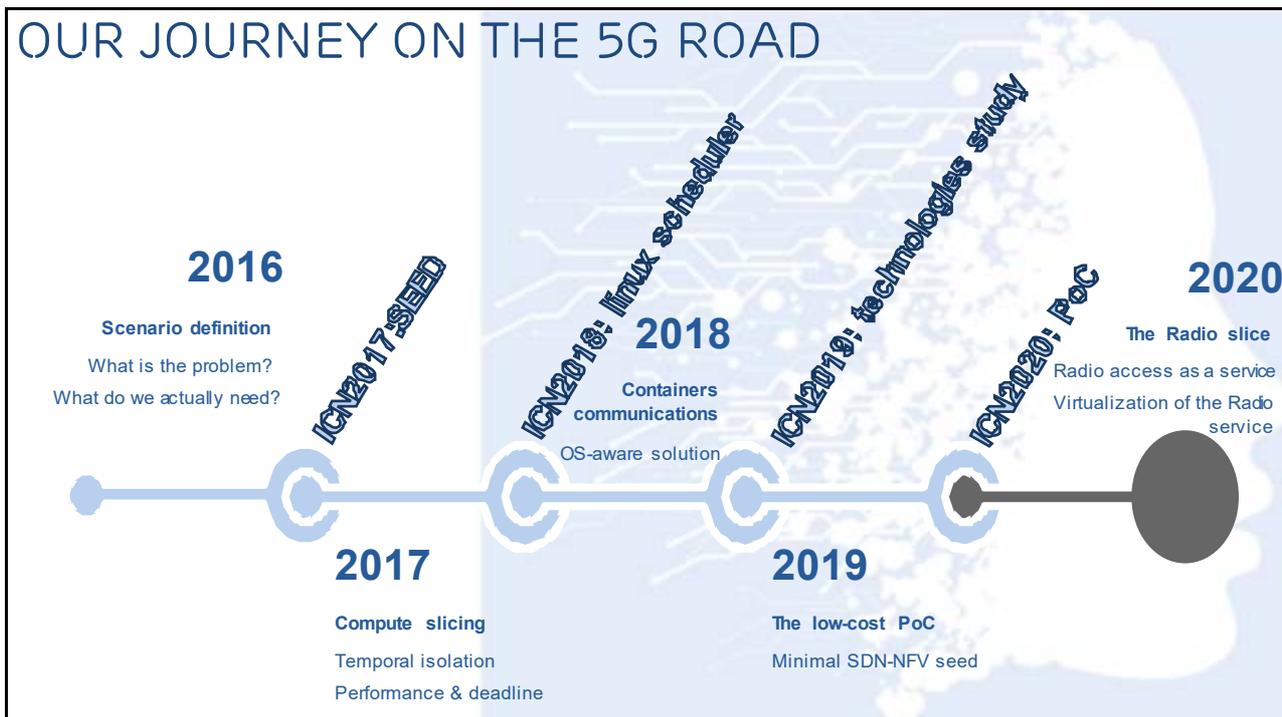


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## AGENDA

- 01 5G**  
WHY & WHAT: from a story behind the 5G to purposes and solution
- 02 IMPACTS INTO THE RAN**  
Moving close to the end user
- 03 ENPOWER THE SERVICES**  
The studies done so far and the involved technologies
- 04 THE LAB**  
A Proof of Concept, fully open-source SDN-NFV solution

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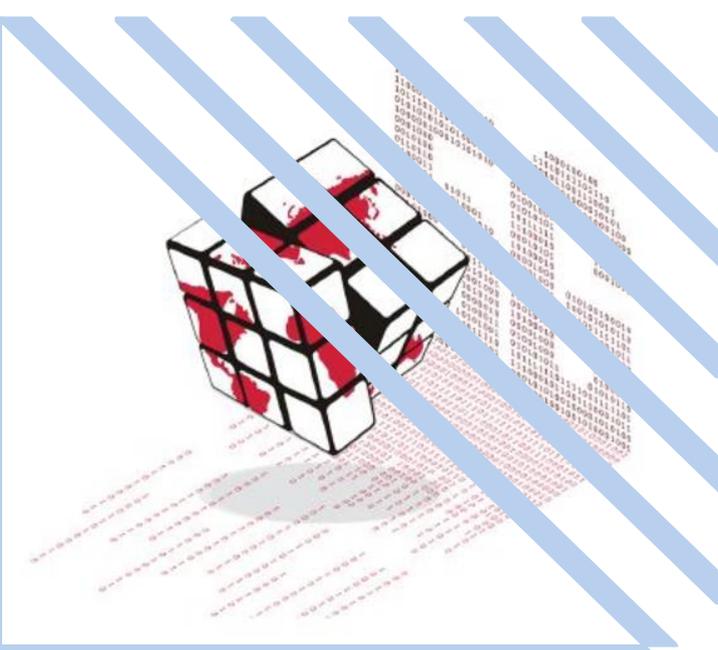


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## ACRONYMS AND ABBREVIATIONS

ARP	Allocation and Retention Priority
ARQ	Automatic Repeat reQuest
BB	Base Band
BBU	Base Band Unit
BH	Backhaul
BS	Base Station
BTS	Base Transceiver Station
CAPEX	Capital Expenditure
CDN	Content Distribution Network
COTS	Common Off The Shelf
CPRI	Common Public Radio Interface
DPDK	Data Plane Development Kit - a Linux Foundation Project
DPI	Deep Packet Inspection
eMBB	Enhanced Mobile Broadband / Extreme Mobile Broadband
EMS	Element Management System
EPC	Evolved Packet Core
ETSI	European Telecommunications Standards Institute
H-ARQ	Hybrid Automatic Repeat reQuest
LTE	Long Term Evolution
MANO	Management and Network Orchestration
MIMO	Multiple-Input and Multiple-Output
NFV	Network Function Virtualisation
NFVI	Network Function Virtualisation Infrastructure
NFVO	Network Function Virtualisation Orchestration
NR	New Radio
OTT	Over The Top (service provider)
RAN	Radio Access Network
RAT	Radio Access Technology
SON	Self-Organising Network
SRIOV	Single Root Input/Output Virtualization

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## 5G



As market after market switches on 5G, we are at a truly momentous point in time. No previous generation of mobile technology has had the potential to drive economic growth to the extent that 5G promises. It goes beyond connecting people to fully realizing the Internet of Things (IoT) and the Fourth Industrial Revolution.

Digital infrastructure can make distance less relevant than ever. 5G is the key to making it all work – driving economic value from enhanced mobile broadband to industry digitalization. That, in turn, will require an ecosystem of technology, regulatory, security and industry partners to deliver on the potential. Smart cities, Industrial IoT, augmented reality, autonomous transport and digital health are just some of the exciting prospects that can be made real with the support of the 5G ecosystem.

Ericsson Mobility Report, Jun. 2019

But it is worth to understand why we are talking about 5G to really understand what 5G is and which system solutions are needed.

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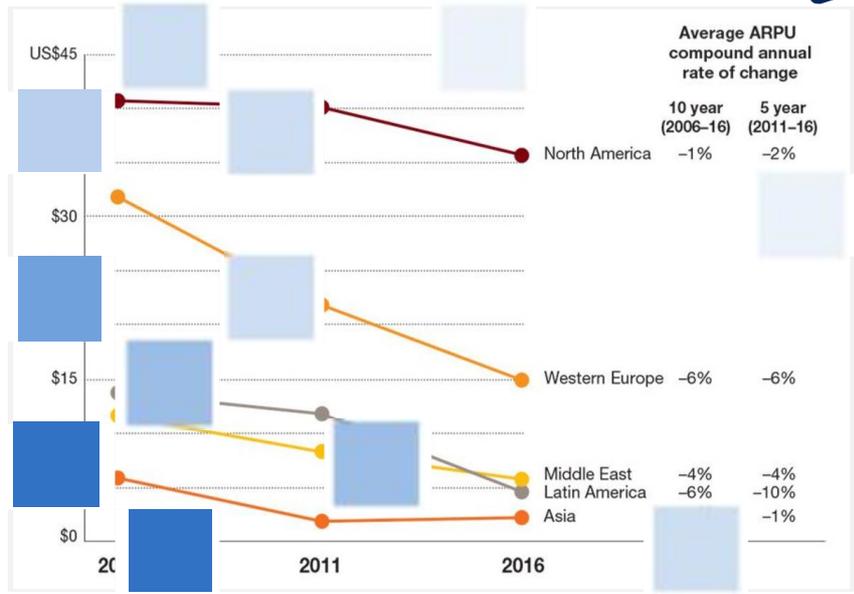
## BEHIND 5G



the Telecom realm is facing an epic moment, a technology step that will drive the evolution of the networked system in the future and, at the end of the day, the End User services and life style. The entire world of communication is driving the strong requirement for new services, where End User is at the center of the business case of a digital society, and Telecom operators could make the difference. Mobility is dominating the area with significant smartphone penetration growth, it has changed the usage of connectivity. With the emerging 5th Generation wireless system (5G) new great benefits opens up for the Telecom operators.

Edge computing opens up a whole new world for mobile operators in terms of what services they can deliver as well as for software developers that are writing the code. This also presents a massive new economic opportunity for both — one recent study says it will surpass \$4.1 trillion by 2030.

(source: ChetanSharma Consulting)



	Average ARPU compound annual rate of change	
	10 year (2006–16)	5 year (2011–16)
North America	-1%	-2%
Western Europe	-6%	-6%
Middle East Latin America	-4%	-4%
Asia	-6%	-10%

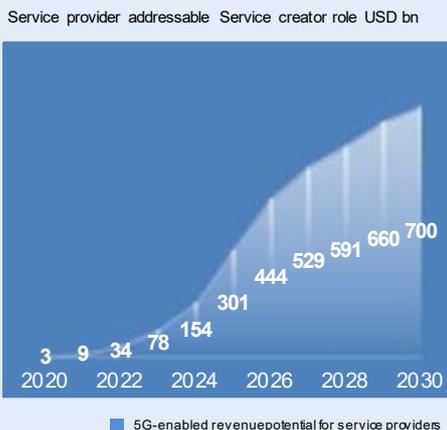
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# The service provider challenge and potential

## - Critical to capture the growth in the next 5-7 years



By 2030, the expected industry digitalization revenues for ICT players worldwide across all industries are expected to amount to around USD 3.8 trillion. The question for service providers is how much of this revenue enabled by 5G is addressable for them. Investments driven by the value 5G is providing across these industries is expected to be around USD 1.5 trillion in 2030. But not all of this is expected to be addressable by service providers as the ability to take a role in the value chain will differ by industry and be subject to the speed of disruption, geographic relevance and the complexity of applications that the addressed use cases entail. The total value of the global addressable 5G-enabled market for service providers across the 10 industries is projected to be USD 700 billion in 2030, beyond mobile broadband.



2030 potential:

**+35%**

on top of revenues from current scope of business

Source: Ericsson and Arthur D. Little

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# OPERATORS DRIVE THE SWITCH



A common understanding is that 5G is a key to reduce Operating expenses (Opex) and Capital expenditures (Capex) and thereby increase margin for operators. It is not actually that huge of an incentive for the business of the operators. In fact, Opex and Capex have been reduced during the latest years. Mostly thanks to the cost reduction of technology, and the truth is that today total cost and revenue are so close that one can hardly imagine a new golden era thanks only to Opex and Capex reduction.

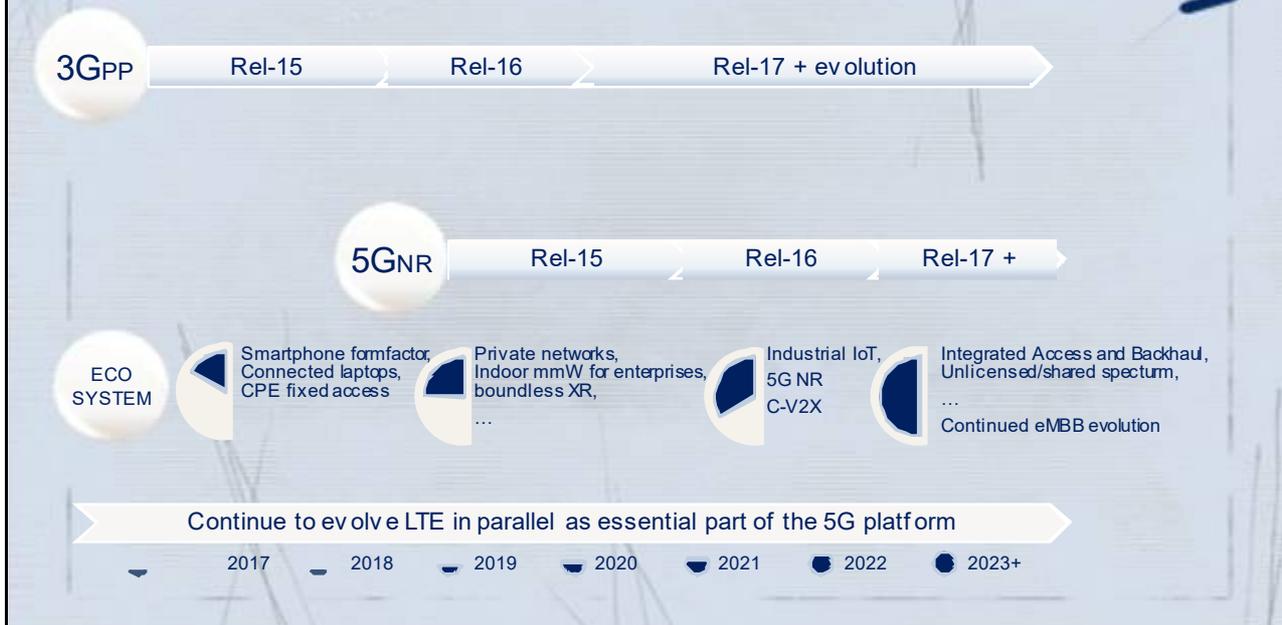
The delivery rate between a technology step (from 2G to 3G, from 3G to 4G and so on) has an aggressive pace, in most of the case "forcing" operators to make a new infrastructure investment. But reduced revenue and delivery interval is concurrently reducing the business case window. Thus operators are not actually too keen to join a new technology.

So far, their effort has been focused on a market where improvement of capacity and quality of the connectivity has been enough. But the richest market today is fully in the hands of the Over-The-Top (OTT) content media delivery companies (Google, Facebook, Netflix, etc.). A real shift of business for the operators is the key to enter such a rich market. Eventually, that will be a win-win condition, since OTT is perfectly aware that reducing the end-to-end (E2E) data contents latency will improve their business. They are also aware that accessing User Metadata (very well known by Telecom operators) will increase even more such a market thanks to new business cases.



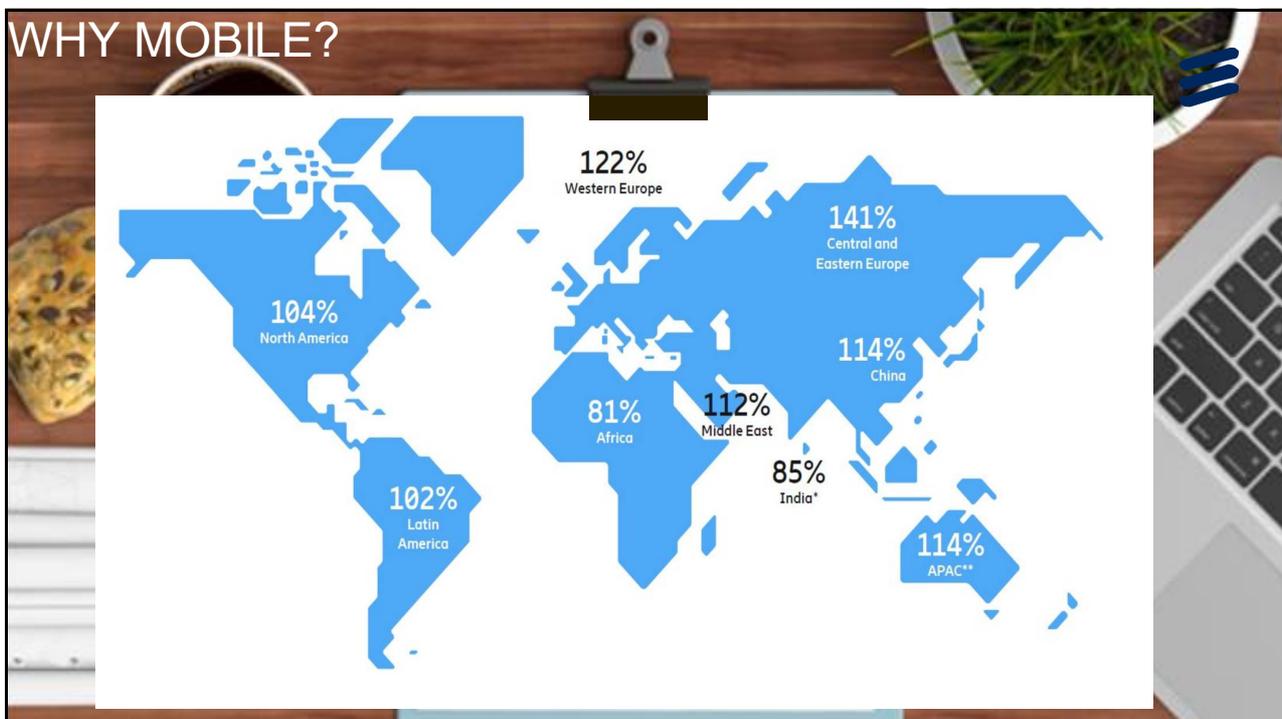
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# BEYOND 5G



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# WHY MOBILE?



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# MOBILITY REPORT



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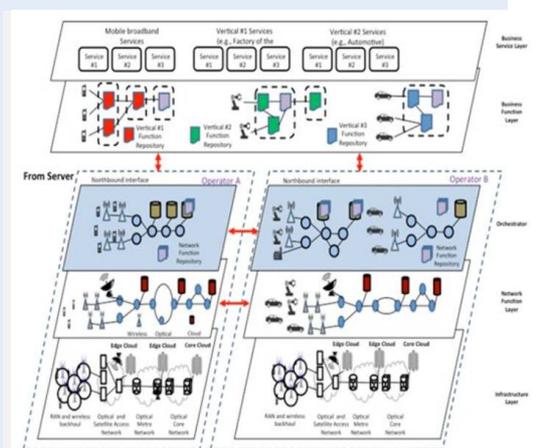
# 5G ARCHITECTURE



5G is the answer. It is not a bare new radio technology, 5G has the ambition to be a new framework, covering the system architecture, the network management and the software deployment to act as the enabler of the new business opportunity mentioned. Massive broadband, machine-type communication and time-critical autonomous control are the three groups where to find 5G requirements, with the declared scope to offer an ecosystem for business innovation. 5G solution wants to support vertical markets, such as IoT, automotive connectivity, Mobile broadband.

The vertical deployment approach is based on a complex integration of: distributed computing, storage, networking and spectrum capabilities. Slicing those underlying resources is fundamental. A vertical service deployment needs a system where it is possible to have: multi-tenancy and multi-service, respecting the Service Level Agreement (SLA), providing different Quality Of Service (QoS) level to achieve different Service characterization and different network policy. The diversity of that system needs an orchestrator responsible to allocate computing, storage and networking resources to the vertical services. Then allocate those network functions to the vertical services.

Automation of service deployment is also very important. In the traditional system, installation of a new service required months because it depended on a number of installation parameters. That traditional way of working is very expensive and often the root cause of performance drawback or bad reputation for infrastructure providers. The 5G system needs to be more autonomous, self-organizing resources when and where needed. These characterizations are important enablers to a successful system, but they explain very well the complexity of the new architecture too



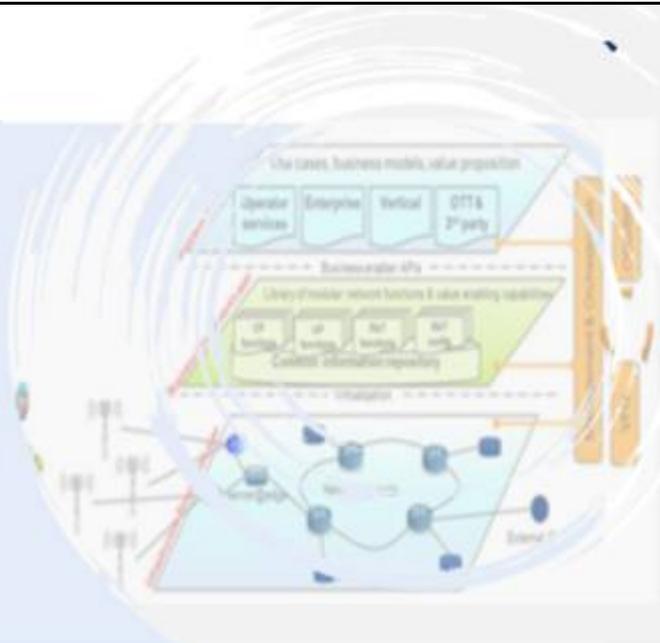
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# SDN-NFV ARCHITECTURE

The SDN-NFV target is to allow vertical multiservice deployment and, at the same time, reduce Opex and CapEx; thereby creating a more green-power environment and allows an easy deployment of a new technology in a shorter, safer and comfortable new way. The "core" promise of SDN-NFV is to guarantee a new "business environment" where telecom operators are a stakeholder in service creation. SDN-NFV architecture is built over three layers:

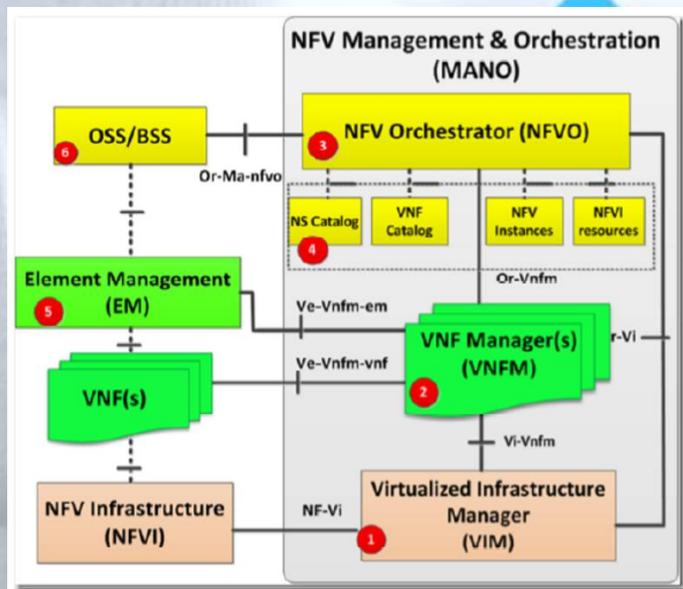
- Business Application Layer – where the enterprise business value model is defined
- Business Enablement Layer – where the enabling and capabilities value are defined
- Infrastructure Resources Layer – where the resources needed by the value are defined

The SDN-NFV layered vision is the most useful to understand the service oriented approach supported by the architecture itself. The comparison between 5G and SDN-NFV architecture is self-explaining: it is the same concept. The European Telecommunications Standards Institute (ETSI) has set regulations and indications to design and define SDN-NFV architecture.



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# MANO (ETSI)

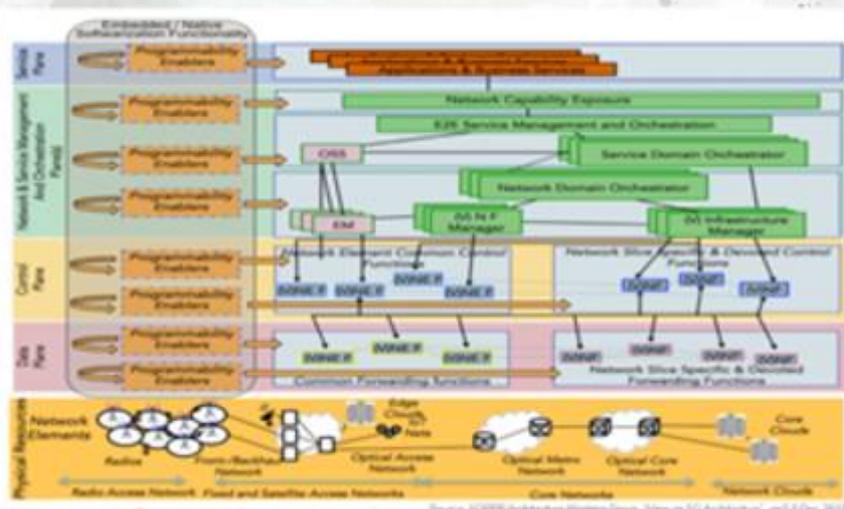


DO YOU KNOW WHAT THEY ARE?

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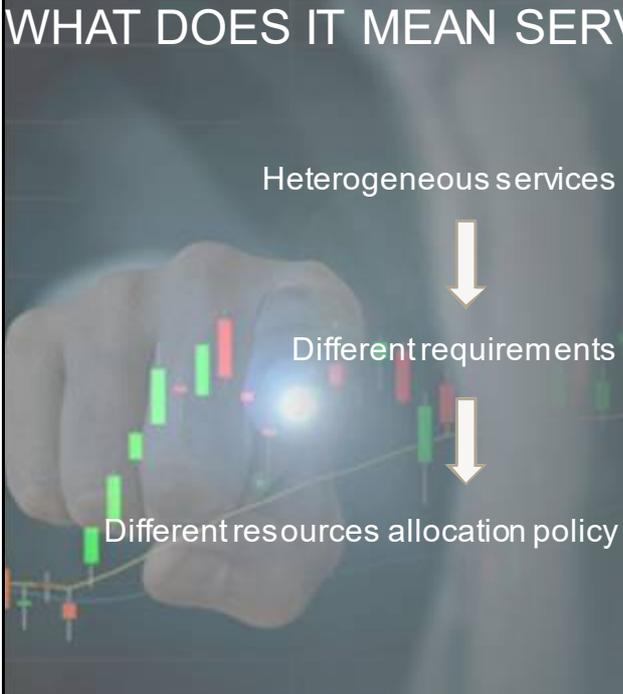
# THE SDN-NFV MEANING

The request for a multi-service architecture, that is an architecture where it is possible to deploy services with strongly different requirements over a common infrastructure, is a mandatory and characteristic requirements for 5G. This requires an extremely flexible architecture. Programmability is the technical solution: through programming, it is possible to assign and control common network infrastructure to different applications. This is the very nature of the SDN-NFV

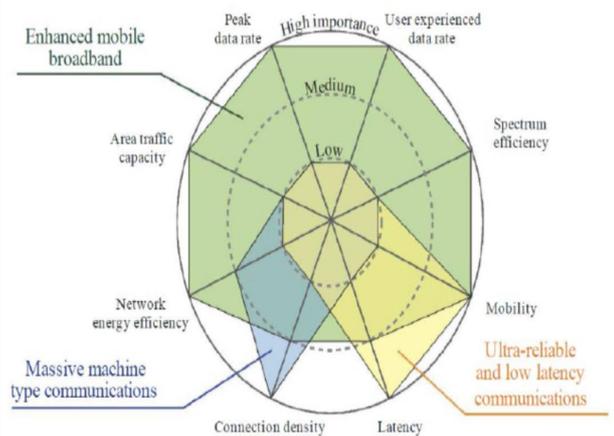


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# WHAT DOES IT MEAN SERVICE ORIENTED



Heterogeneous services  
 ↓  
 Different requirements  
 ↓  
 Different resources allocation policy



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## SDN

- A mechanism
- Physical Networking hardware is managed by software
- Relies on Physical network topology
- Can program/make changes to physical infrastructure
- Separates control plane and data plane

## NFV

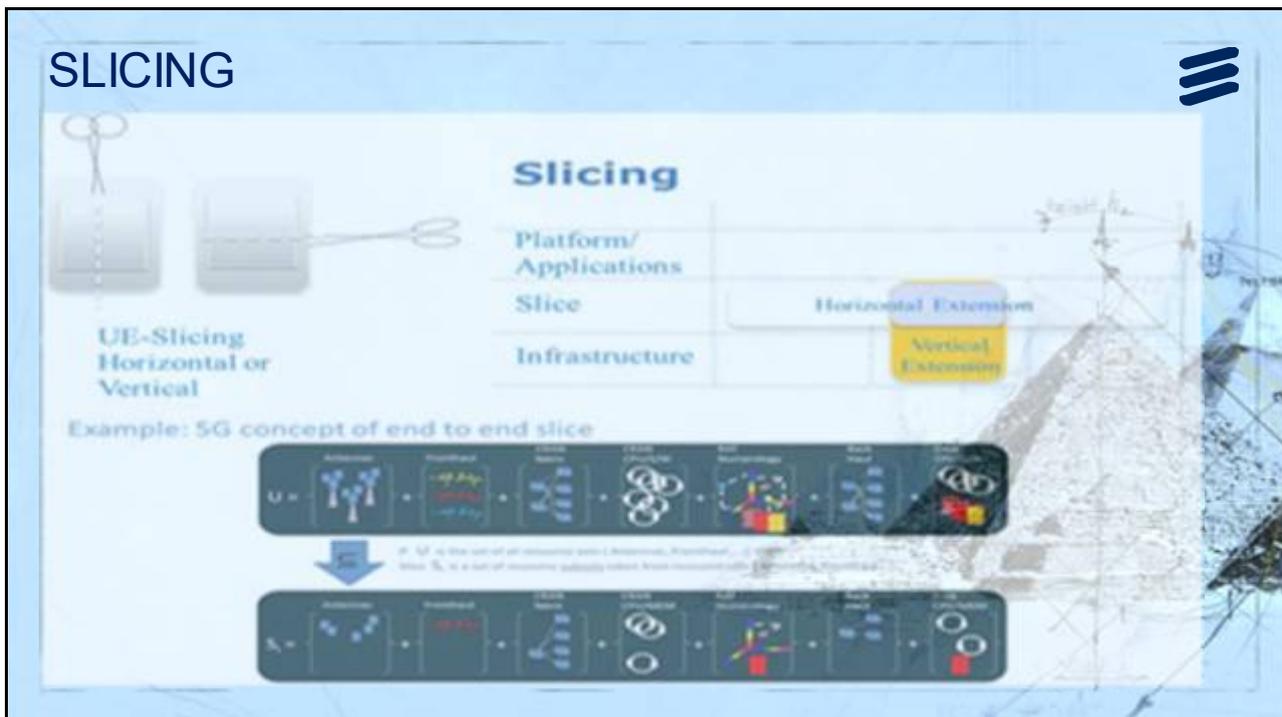
- A solution
- All virtual/logical networks are replicated in software
- Independent of physical network topology
- Can program/make changes to virtual/logical networking components
- Creates virtual network tunnels and functions on top of physical network

“

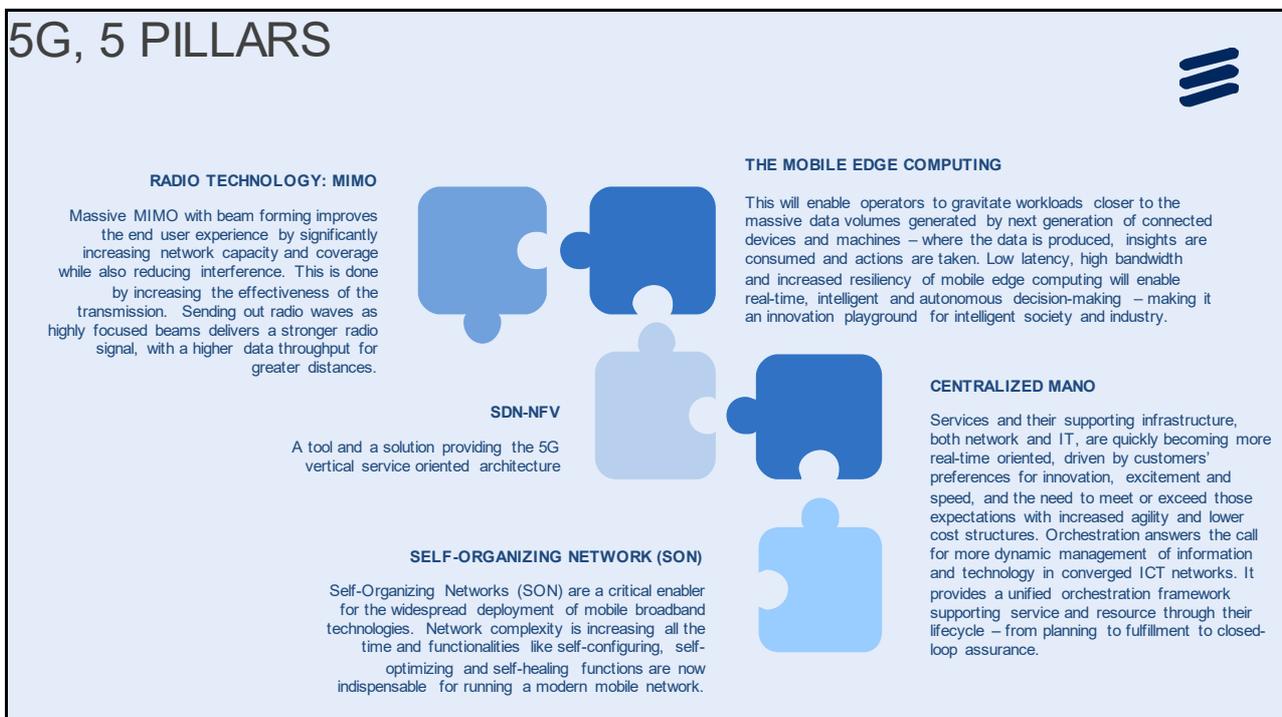
SDN-NFV  
IN A  
NUTSHELL

”

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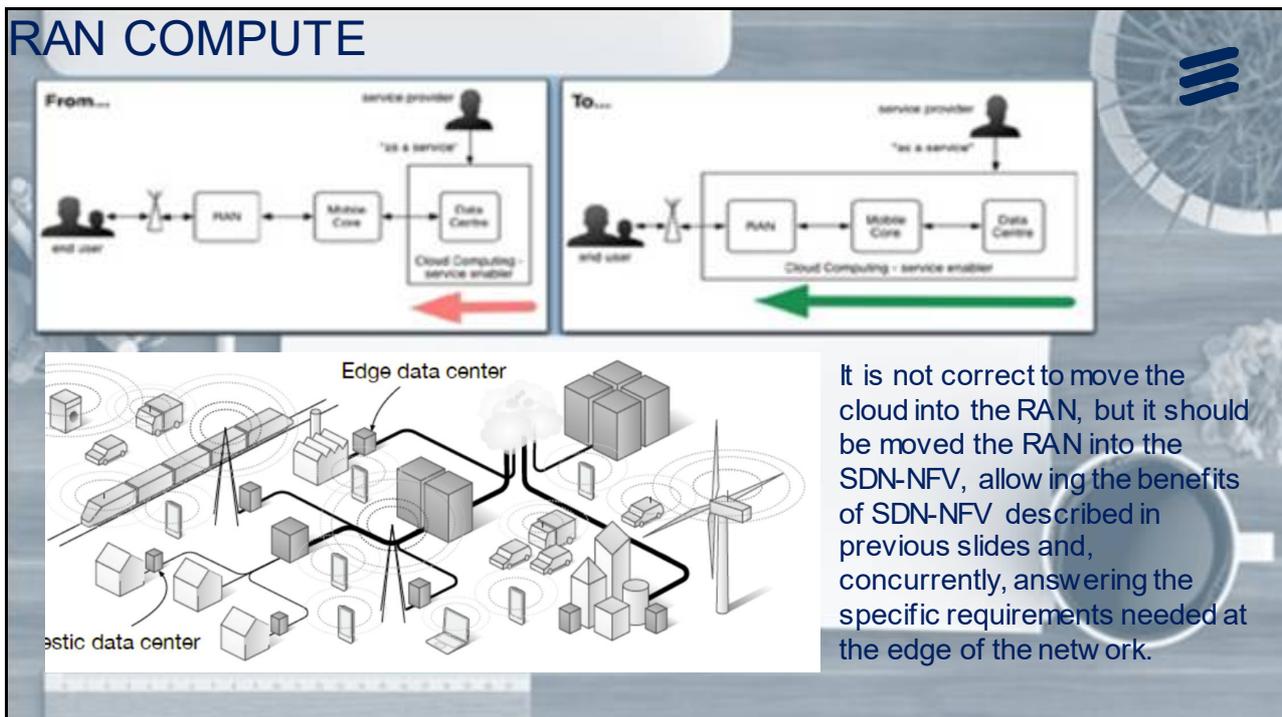


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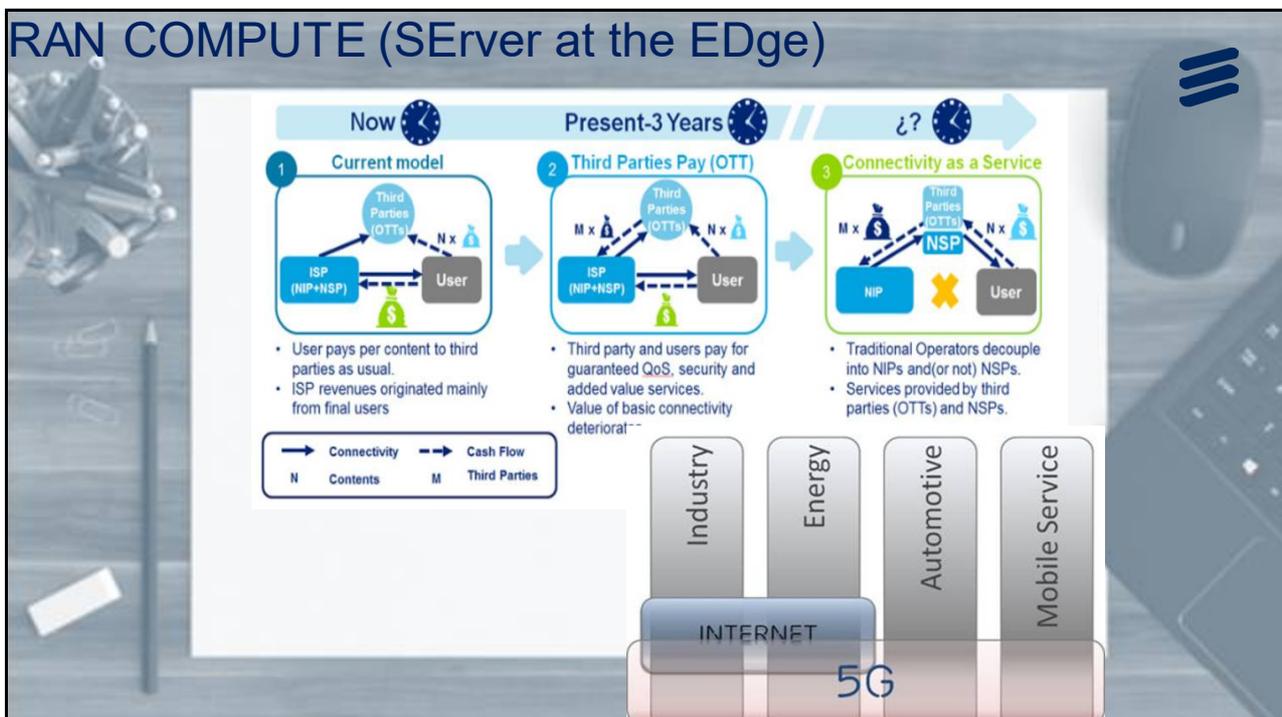
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# RAN COMPUTE



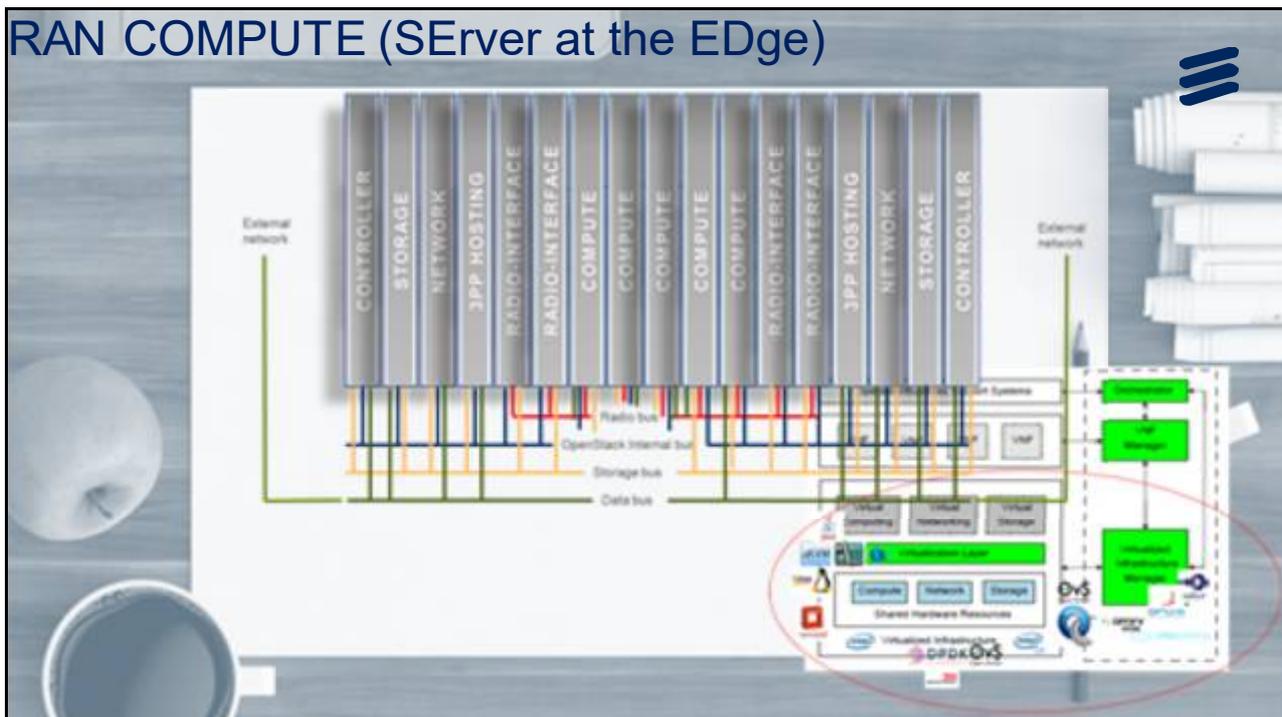
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# RAN COMPUTE (SErver at the EDge)



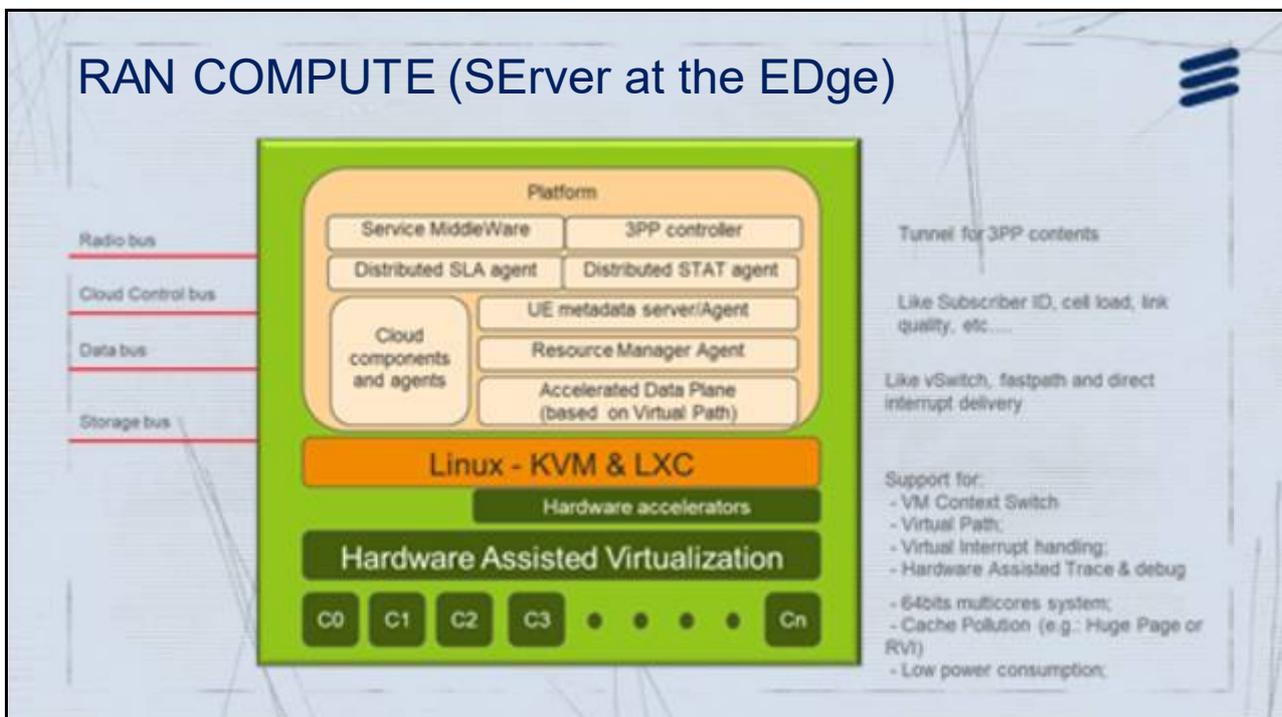
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## RAN COMPUTE (SErver at the EDge)

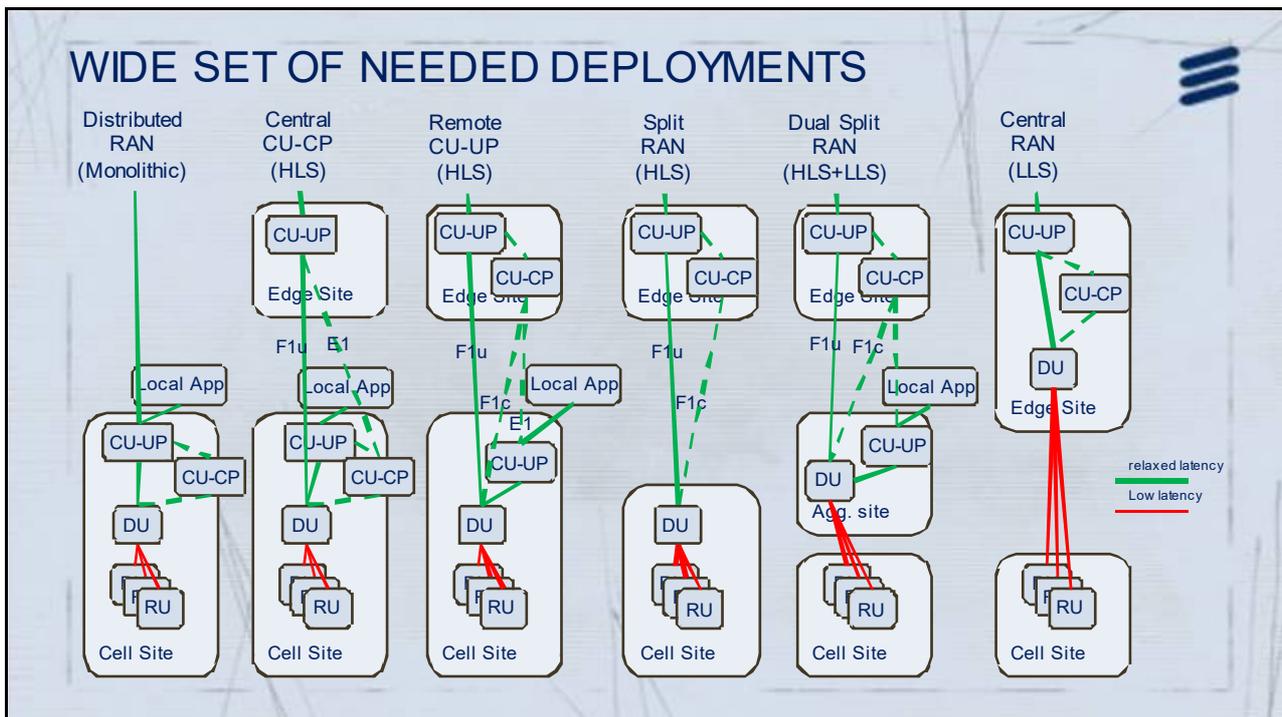


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## RAN COMPUTE (SErver at the EDge)



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## RAN COMPUTE (SErver at the EDge)

### HARDWARE PLATFORM CHARACTERIZATION

#### 164 ARCHITECTURE

Faster SW availability from OpenSoftware Community

But Higher power consumption

#### LARGE HARDWARE ASSISTED VIRTUALIZATION COMPONENTS

##### AVAILABILITY

HAV for VM context switch VT-x

HAV for MM (DMA, extended Page Table and Huge Page) VT-x

SR-IOV, Direct-IO VT-d

Interrupt walking through (APIC virtualization) vAPIC

##### HARDWARE FEATURES SUBSET

Encryption/decryption, cryptography and data compression

Memory Buffer Manager

QoS based traffic queues – support for vSwitch

### SW FEATURES CHARACTERIZATION

#### DATA HANDLING

DPDK

#### NETWORK OS

Linux 64bits

Container

OpenStack

Radio Access Connectivity Service

Guaranteed QoS

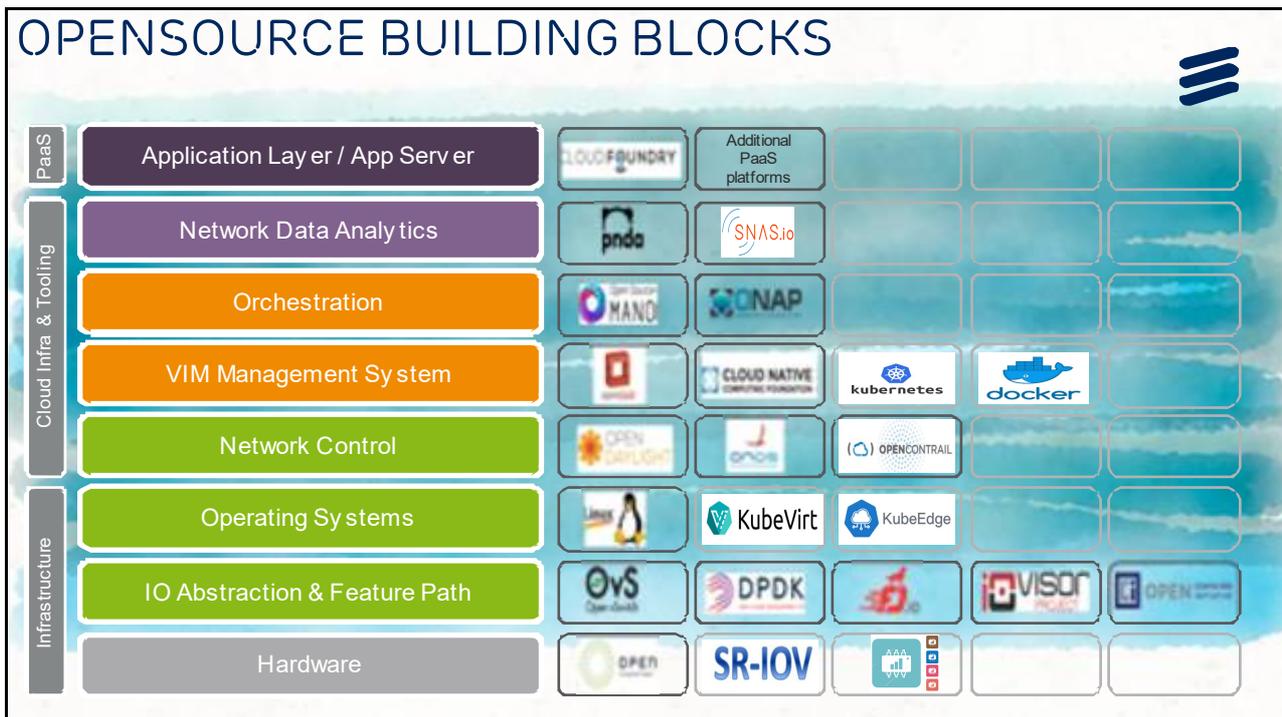
#### INTERFACES

OpenFlow, Northbound Open API, YANG

NETCONF, BGP, PCEP, LISP, OVSDB

OpenvSwitch interface

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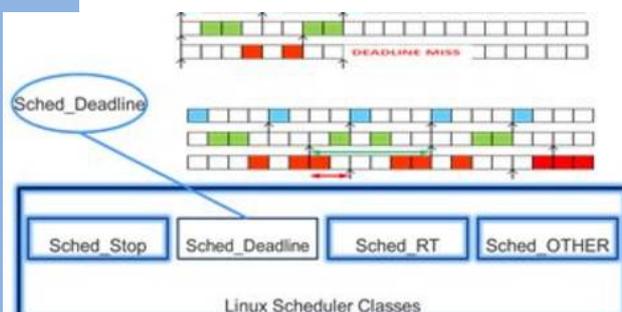
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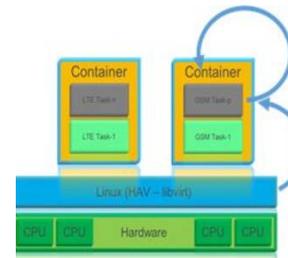
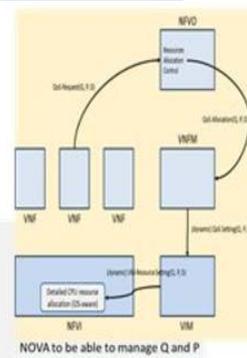
# THE COMPUTE SLICE

ensuring stable performance of co-located distributed cloud services in a resource-efficient way. It is based on using a real-time CPU scheduling policy to achieve a fine-grain control of the temporal interferences among real-time services running in co-located containers



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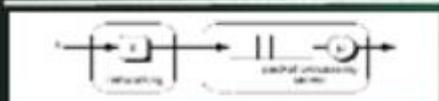
topology_template:
  node_template:
    VM01:
      type: tosca.nodes.nfv.VDU.Tacker
      capabilities:
        nfv_compute:
          properties:
            disk_size: 10 GB
            mem_size: 2048 MB
            num_cpus: 2
            cpu_allocation:
              cpu_policy: reservation
              cpu_runtime: 60 ms
              cpu_period: 100 ms
  *TOSCA NFV profile
  
```



- 2: SCHED\_FIFO
- 1: SCHED\_DEADLINE

AT THE ROOT LEVEL, A CPU RESERVATION (IMPLEMENTED AS A SCHED\_DEADLINE SCHEDULING ENTITIES) SCHEDULES THE VARIOUS CONTAINERS (BASICALLY, LXC VMS); AT THE SECOND LEVEL (INSIDE THE CONTAINER), A FIXED PRIORITY SCHEDULER (BASED ON SCHED\_FIFO OR SCHED\_RR) SCHEDULES THE REAL-TIME TASKS INSIDE THE CONTAINER

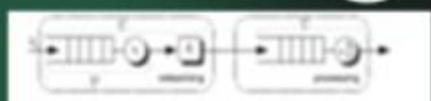
## THE COMPUTE SLICE (MATH)



Under Poissonian arrivals with average rate  $\lambda$  and service times approximated as exponentially distributed with average rate  $\mu$   $Q/P$  we have M/M/1 model

$$\lambda \leq \mu \frac{Q}{P} + \frac{\ln(1-\alpha)}{D_1 - 2\lambda}, D_1 \geq 2\lambda - \frac{\ln(1-\alpha)}{\mu \frac{Q}{P} - \lambda}$$

- Q = Budget
- P = Period
- D = Deadline
- $\Phi$  = Percentile of success
- $\lambda$  = Interarrival time
- $\mu$  = average processing time
- $\delta$  = networking latency



Exponential distribution of a request size (s) in a transmission time t with v average transmission rate we have still M/M/1 model

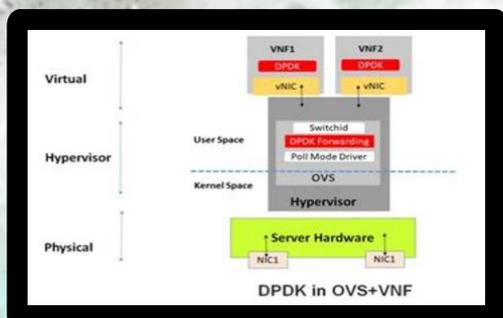
$$\begin{cases} \lambda \leq \frac{vQ}{P} - \lambda \left[ \sqrt{1 + \left( \frac{vQ}{2\lambda} \right)^2} + 1 \right] \\ \lambda = \frac{vQ - \lambda D}{2 - 2\lambda} \end{cases}$$

T. Cucinotta, M. Marinoni, A. Melani, A. Parri and C. Vitucci: "Temporal isolation among LTE/5G network functions by real-time scheduling" Proceedings of the 7th IEEE International Conference on Cloud Computing and Services Science, 2017

M. Marinoni, T. Cucinotta, L. Abenian and C. Vitucci: "Allocation and Control of Computing Resources for Real-Time Virtual Network Functions" The International Symposium on Advances in Software Defined Networking and Network Function Virtualization, 2018

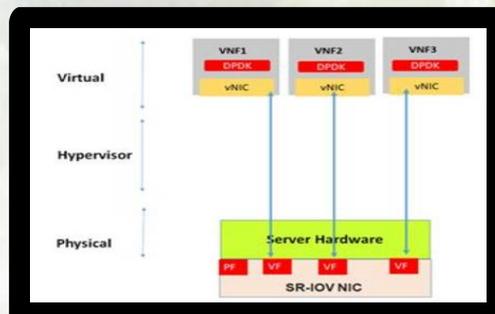
T. Cucinotta, L. Abeni, M. Marinoni, A. Balsini and C. Vitucci: "Reducing Temporal Interference in Private Clouds through Real-Time Containers" Proceedings on the 2019 IEEE International Conference of Edge Computing, 2019

# THE STRATEGIC ROLE OF COMMUNICATION



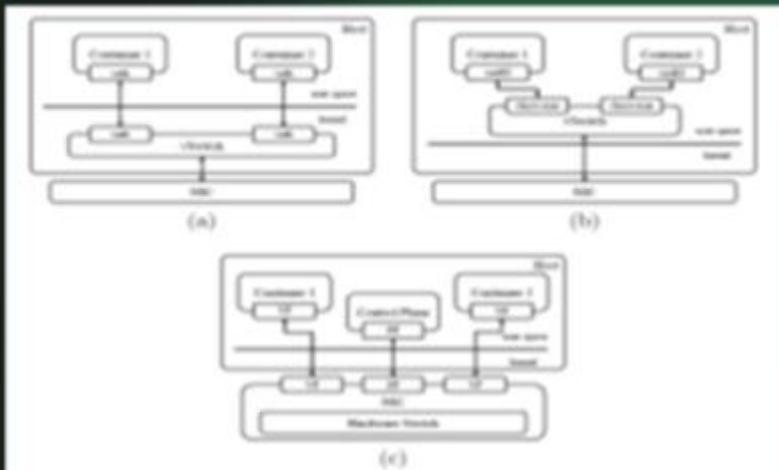
It is widely understood there is not a golden child in the communication technologies. Inter-container communication, data path, external communication have totally different requirements and so they request totally different technology solution.

The most obvious consequence is that, as done by the compute slices, it is more optimized to support different technology-based Virtual communication channel, to be assigned on application requirements/characterizations.



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# THE STRATEGIC ROLE OF COMMUNICATION (MATH)



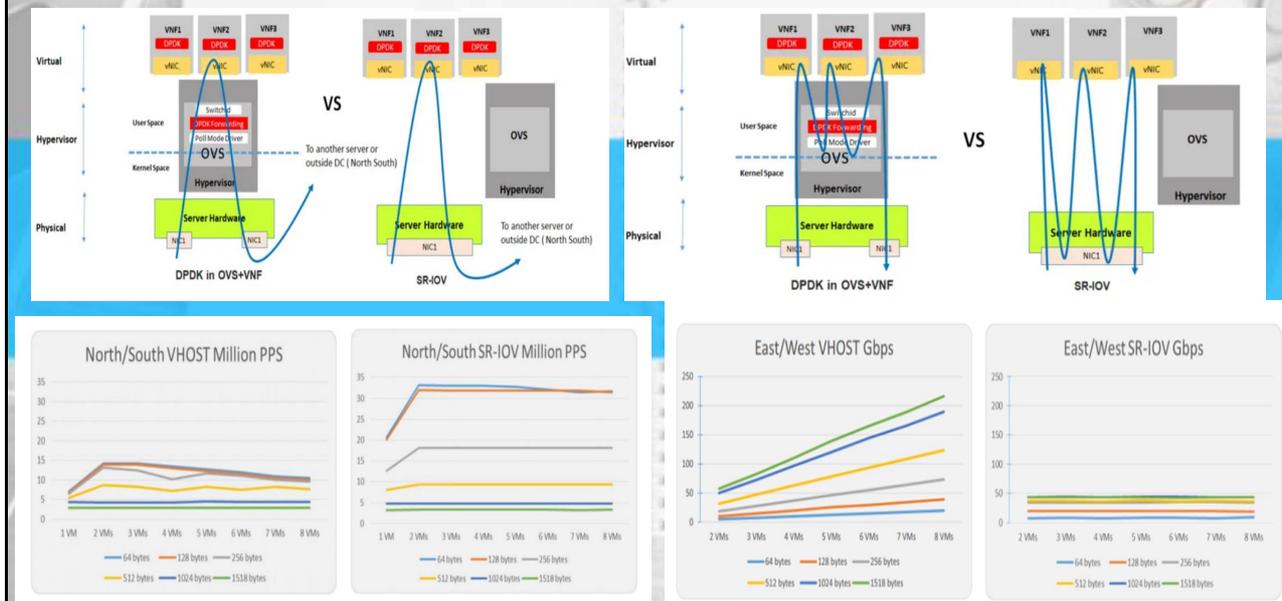
- a) Kernel-based solution
- b) Using DPDK with vhost in user mode
- c) using SR-IOV support

C. Vitucci, L. Abeni, T. Cucinotta and M. Marinoni: "The Strategic Role of Inter-Container Communications in RAN deployment scenario" The Eighteenth International Conference on Networks, 2019

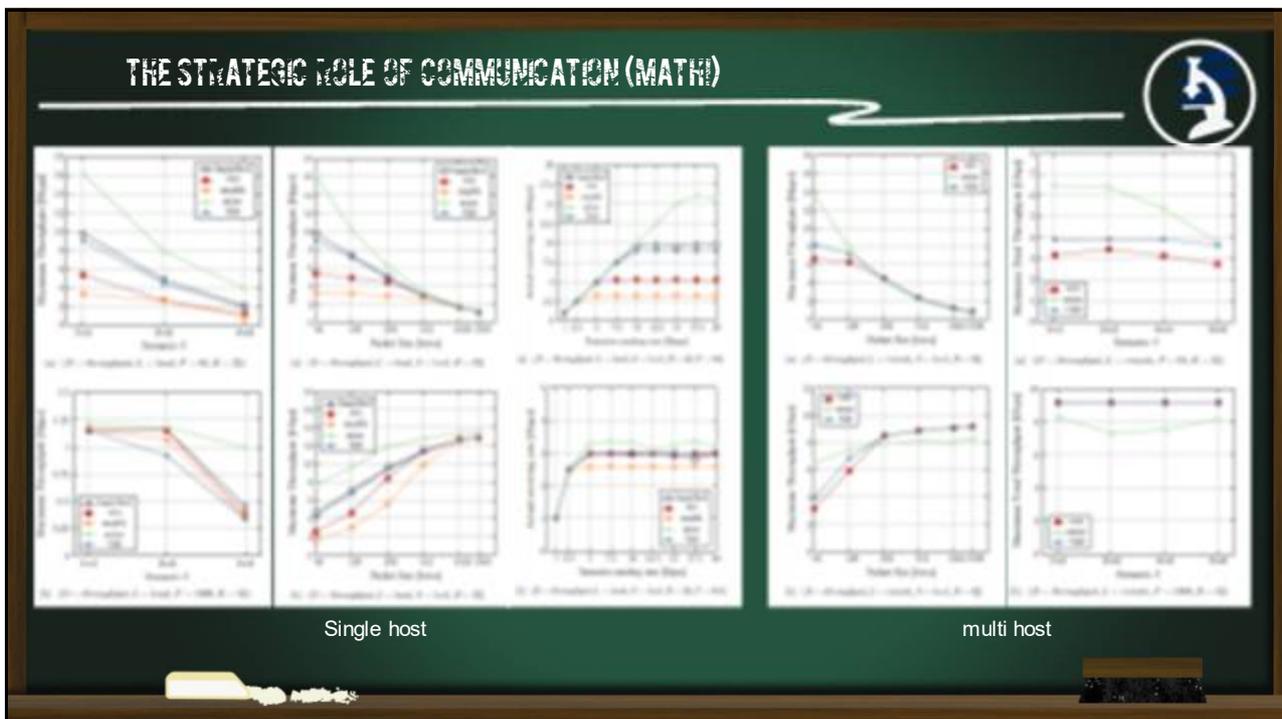
G. Ara, L. Abeni, T. Cucinotta and C. Vitucci: "On the use of Kernel mechanism for high-performance inter-container communications" 14th Workshop on Virtualization in High-Performance Cloud Computing, 2019

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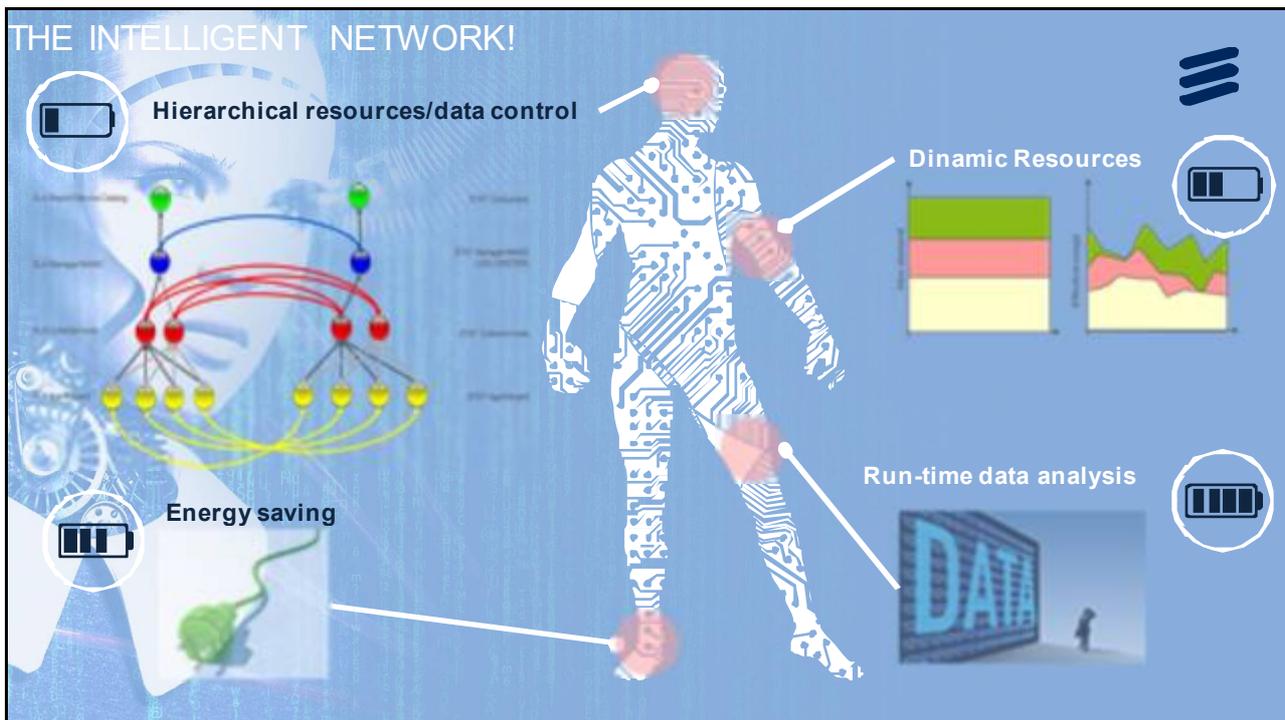
# EASY WAY TO BE CONFUSED IN THE AREA



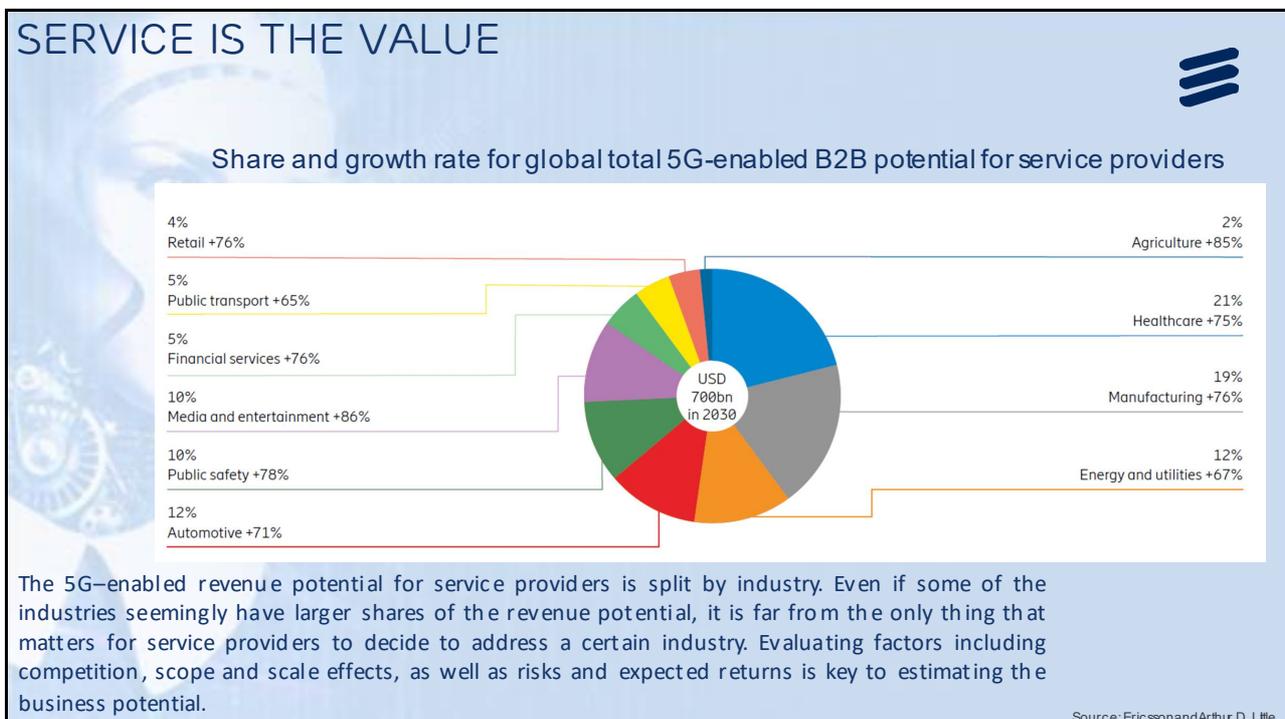
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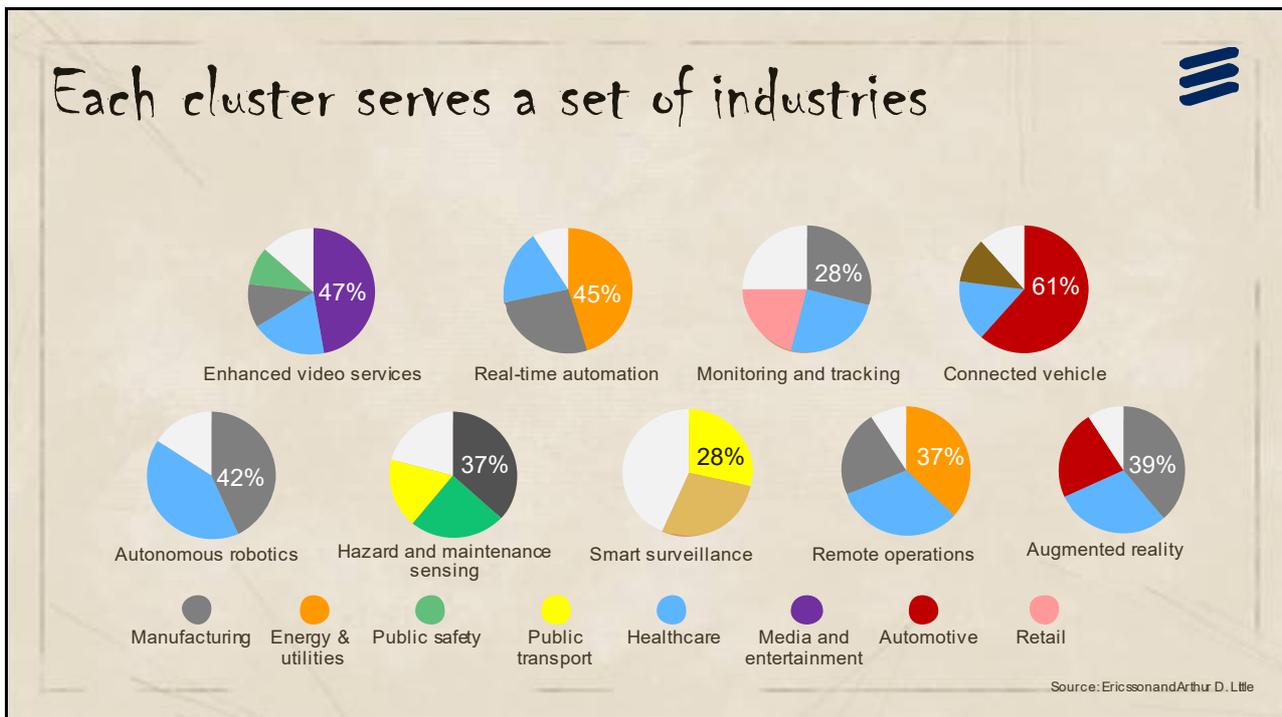
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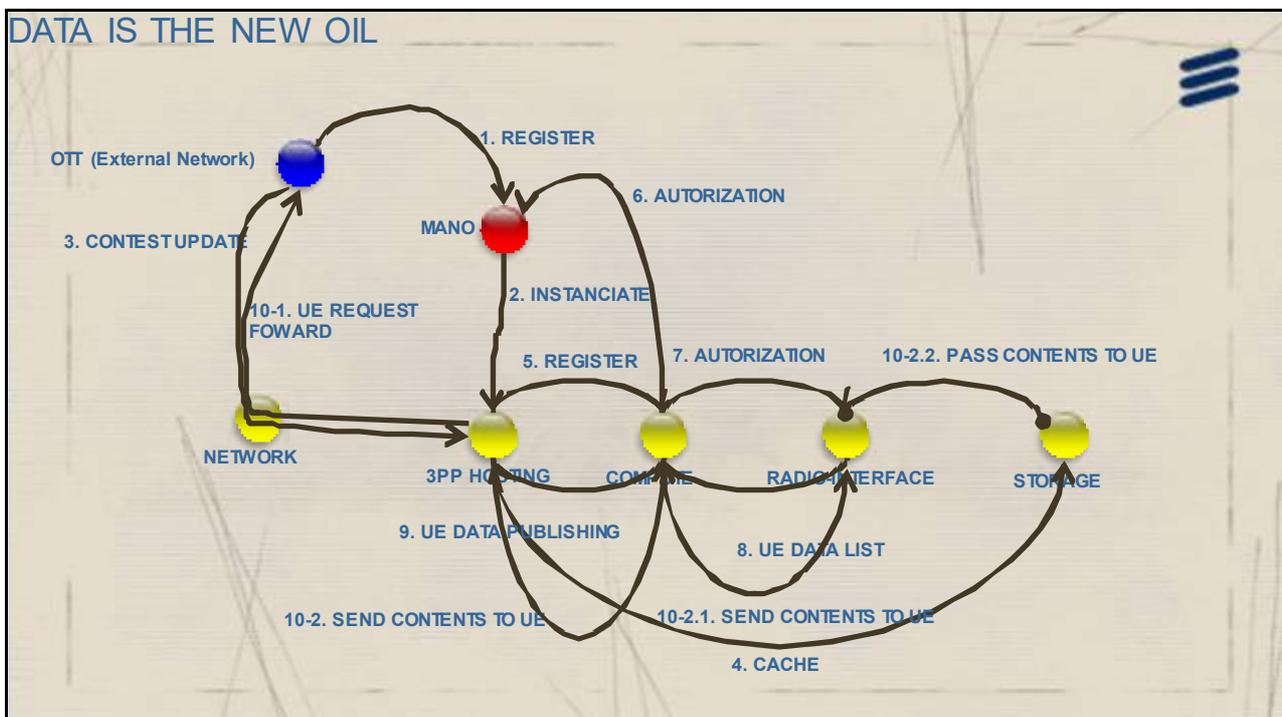
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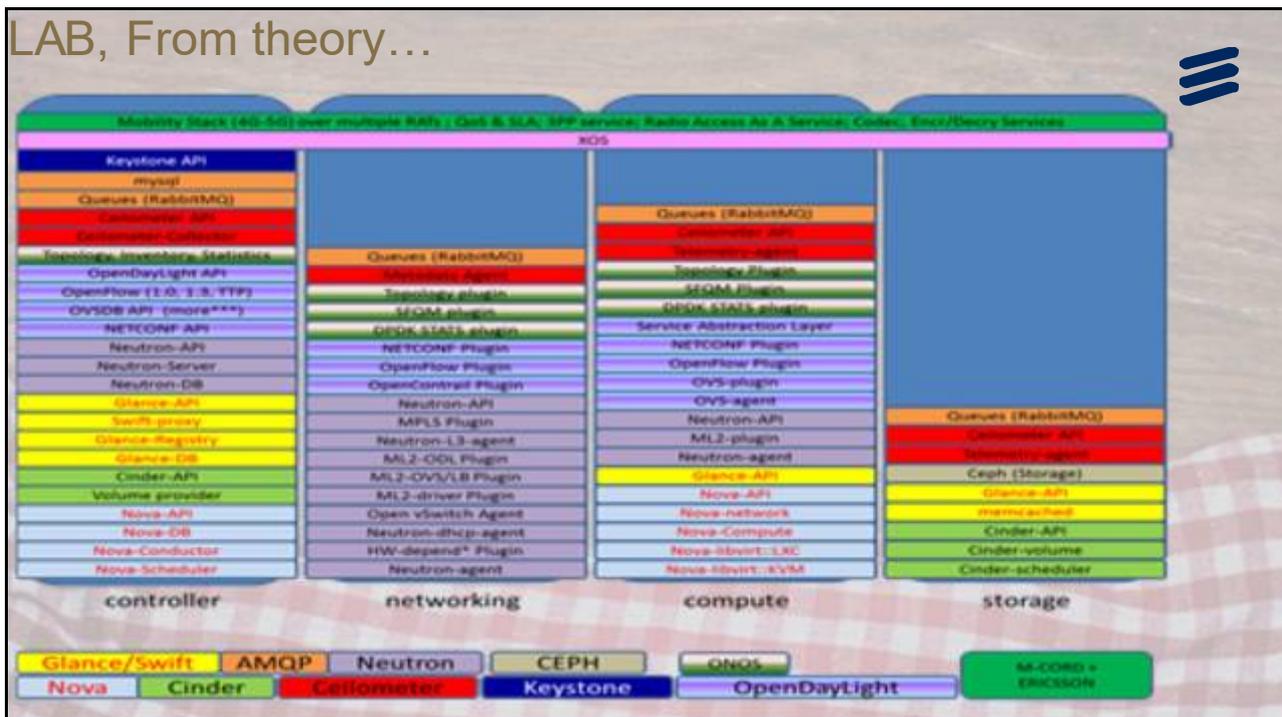


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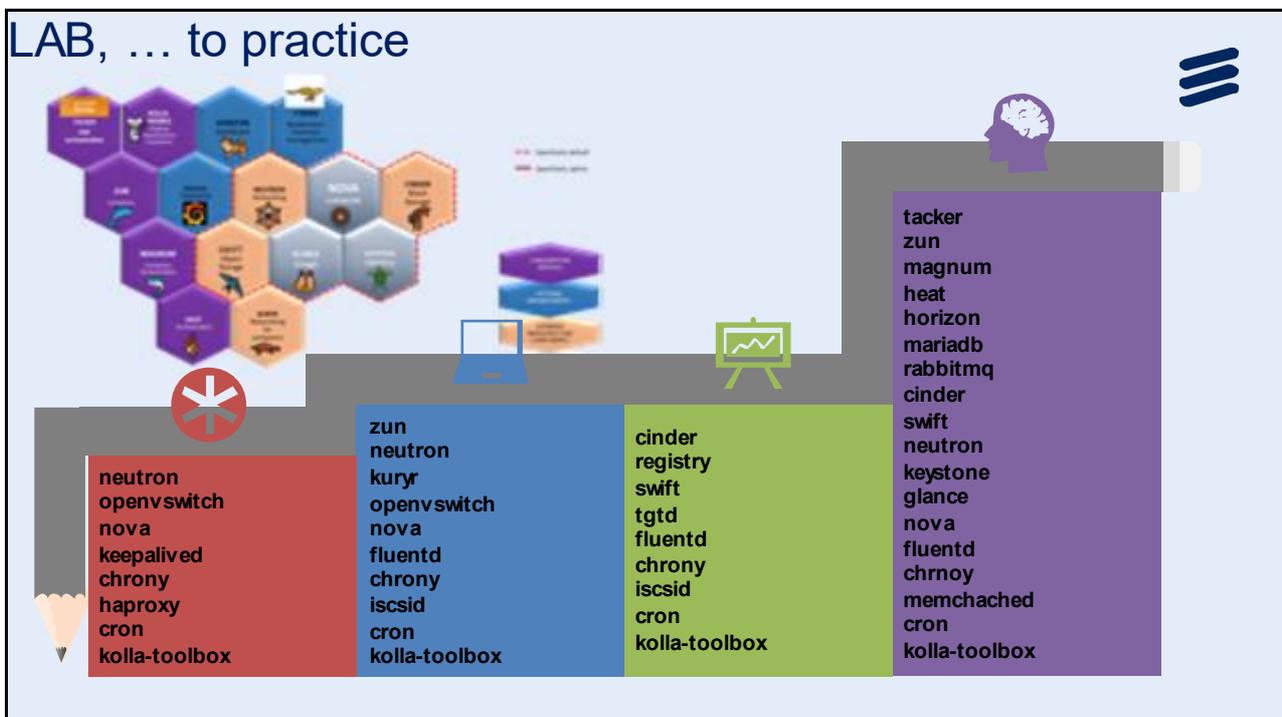
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# LAB, From theory...



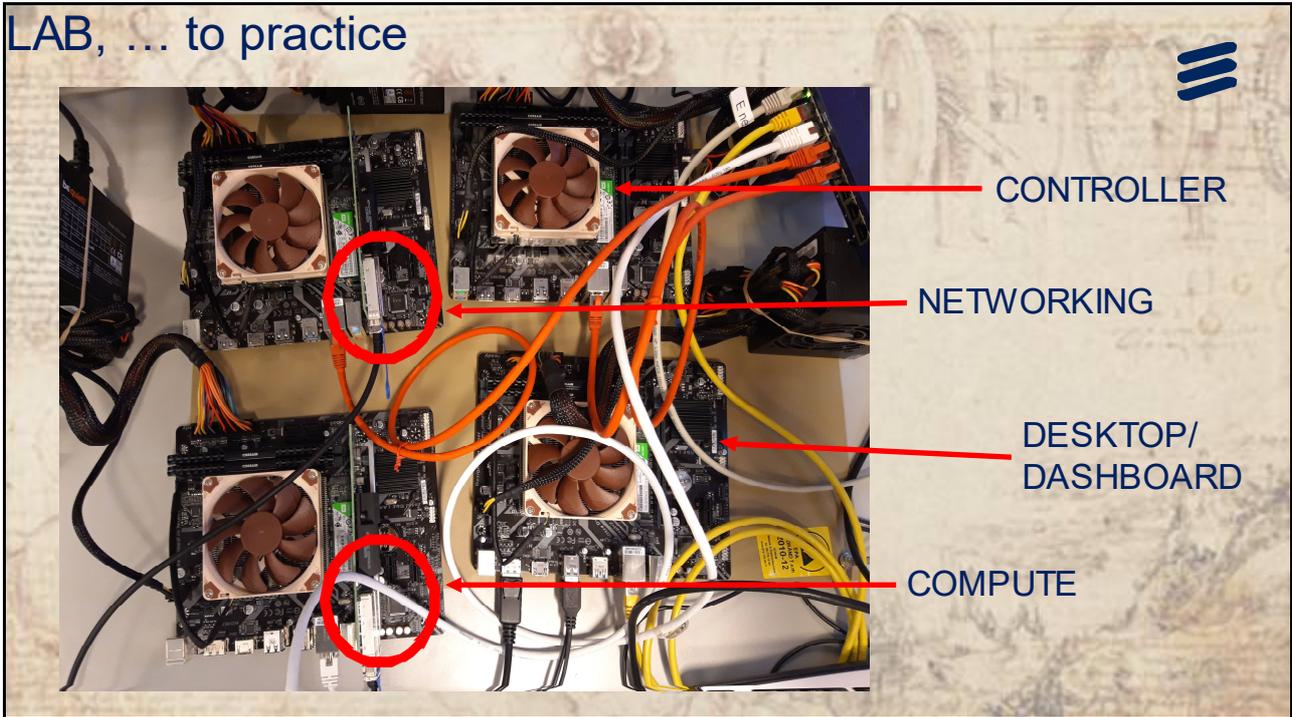
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# LAB, ... to practice



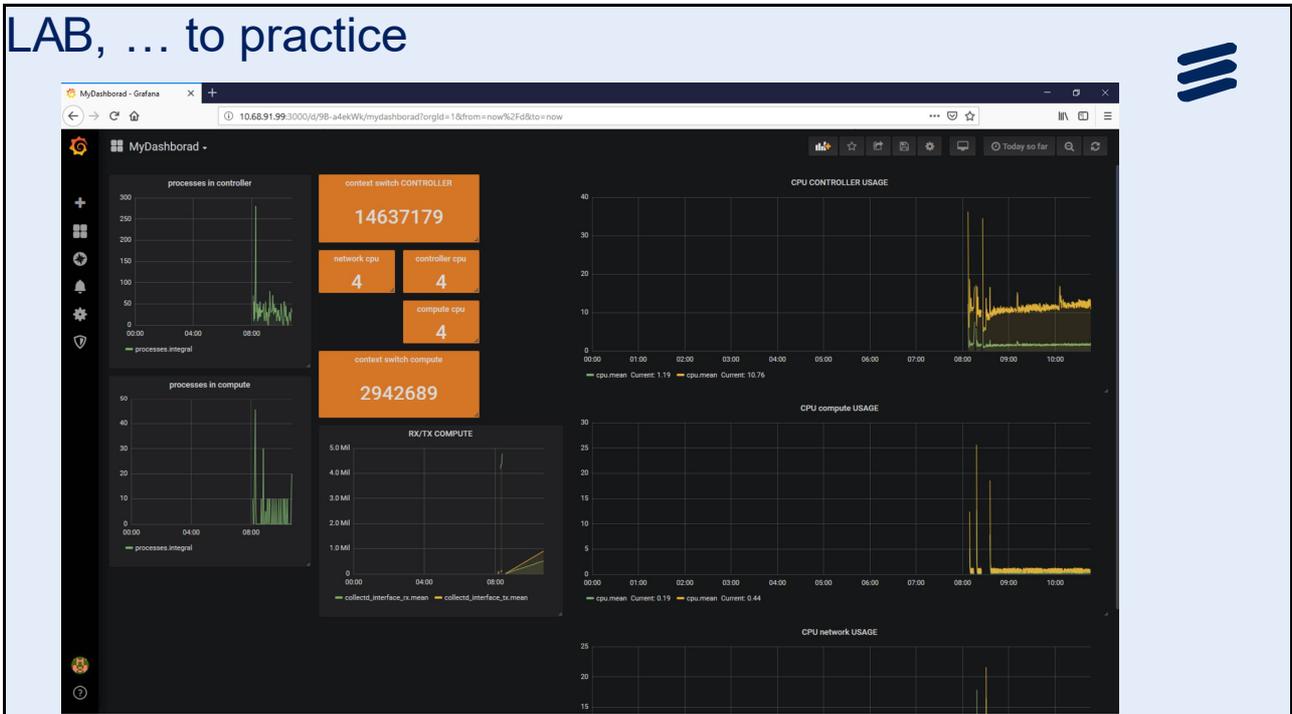
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# LAB, ... to practice

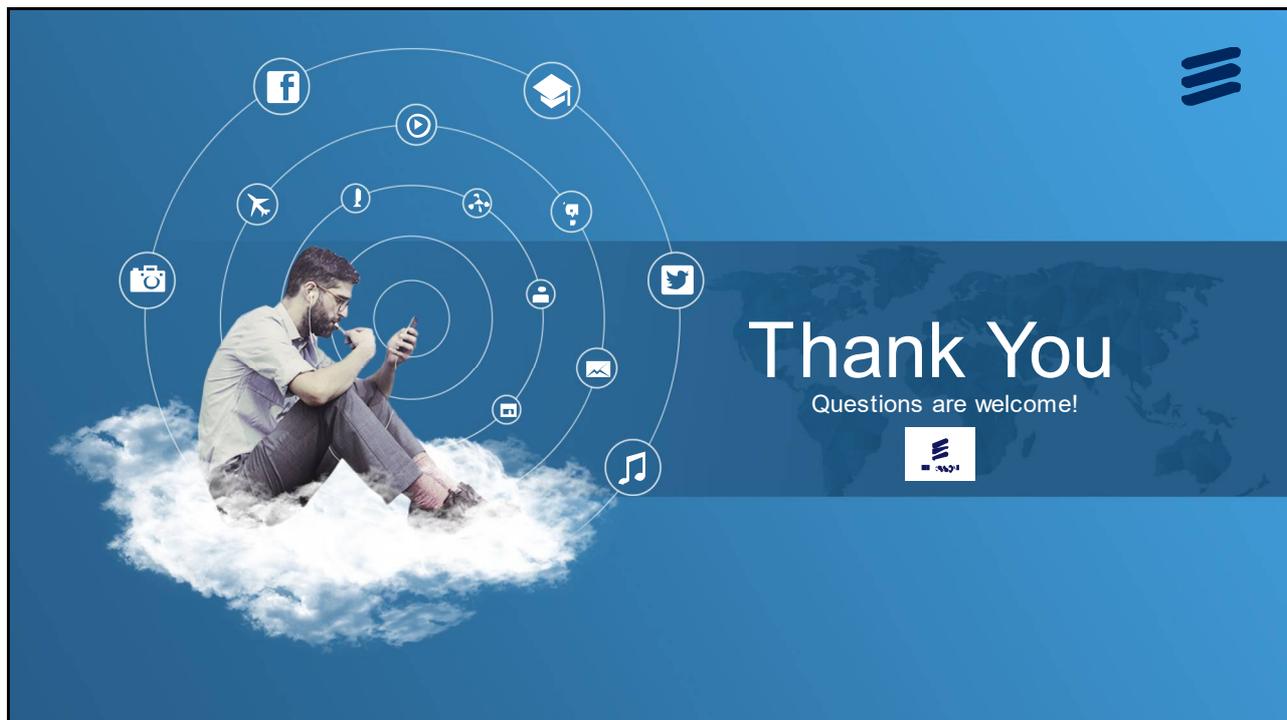


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# LAB, ... to practice



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