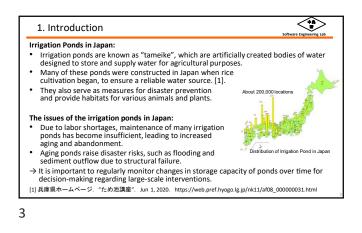
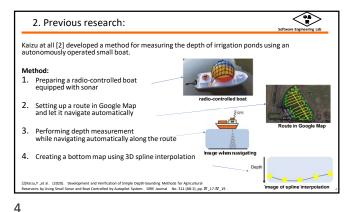
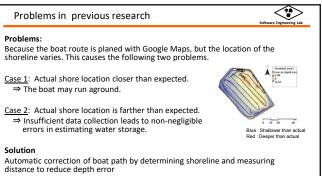
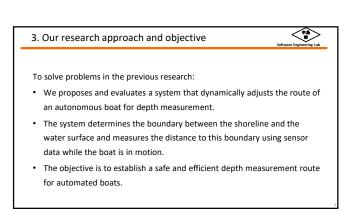


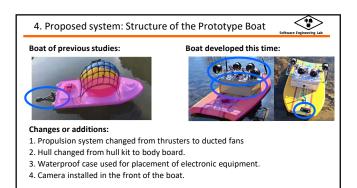
Table of contents	Software Engineering Lab
 Introduction Previous research Our research approach and objective Proposed system Structure of the Prototype Boat Functional Configuration Shoreline Recognition Function Distance measurement function Route Adjustment Function Experiments Conclusion 	







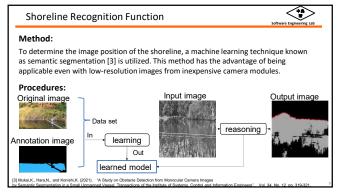




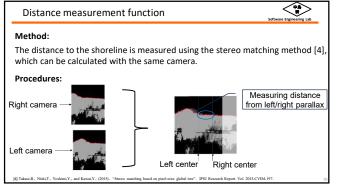
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4. Proposed system: Functional Configuration Inside the boat Fan Fan Current Instructio Routing GPS Ardupilot anner Currer data Chan Measurement 0 rout data Original Depth 1 Camera Depth 3 Ro sounder Front image **⊕**s Three functions were incorporated to realize shore recognition and modification of the navigation route.

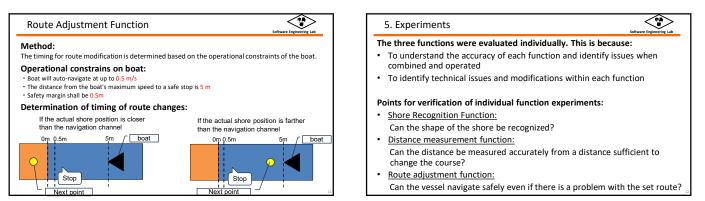
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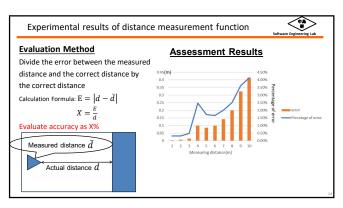
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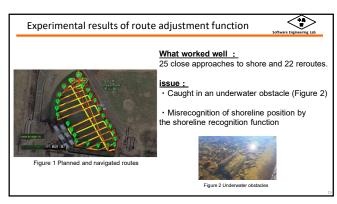


10



-3363311161	t Results		Valuation Target
result	Water surface	Not water surface	
Water surface	12787	607 1094730	
Not water surfa	ce 1212	35236408	
Accuracy	0.95 <mark>41514</mark> 9		*
Precision	0.92114224	Number of pixels	E market E. E.
Recall	0.91336736		
Specificity	0.969868		
F1score	0.91723832		





•	We proposed and evaluated an inexpensive and accurate system for determining the boundary between the shore and the water surface, measuring the distance to this boundary, and dynamically adjusting the navigation route.
•	We developed: > An experimental boat. > Implementation of three functions: shore recognition, distance measurement, and
•	rout adjustment. The results of the experiments, the accuracy of each function was verified and found to work well enough to change the route to ensure safety and accuracy.