KAN vs KAN: Examining Kolmogorov-Arnold Networks (KAN) Performance Under Adversarial Attacks

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Nebojsa Djosic has extensive experience as a software developer, architect, and innovator, working for a few startups and major financial institutions in the Toronto area.

He made key contributions to several peer-reviewed publications and multiple patents in the cybersecurity domain.

Currently, he is pursuing a PhD in Computer Science at Toronto Metropolitan University (TMU).





The authors are members of the Computer Science Department at the Toronto Metropolitan University (formerly Ryerson).

They are actively involved in research and applied projects centered on leveraging Artificial Intelligence and Machine Learning for automation in key domains including cybersecurity, governance, and public safety.

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Presentation Outline

- What are Kolmogorov-Arnold Networks (KANs)
- Good, Bad, and Different KAN Flavours
- Noise and Adversarial Attacks
- Methodology
- Results
- Conclusions and Future Work

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Key Contributions

- Detailed evaluation of robustness
- Performance data on four different KANs
- Comparison of KAN models using different activation functions under Gaussian Noise, FGSM and PGD attacks



Kolmogorov-Arnold Representation Theorem

- Introduced by Andrey Kolmogorov in 1957
- Extended by Vladimir Arnold in 1963

Any multivariate continuous function $f(x_1,...,x_n)$ within a bounded domain can be represented as a superposition of continuous single-variable functions

$$f(x) = f(x_1, \dots, x_n) = \sum_{q=1}^{2n+1} \Phi_q \left(\sum_{p=1}^n \phi_{q,p}(x_p) \right)$$

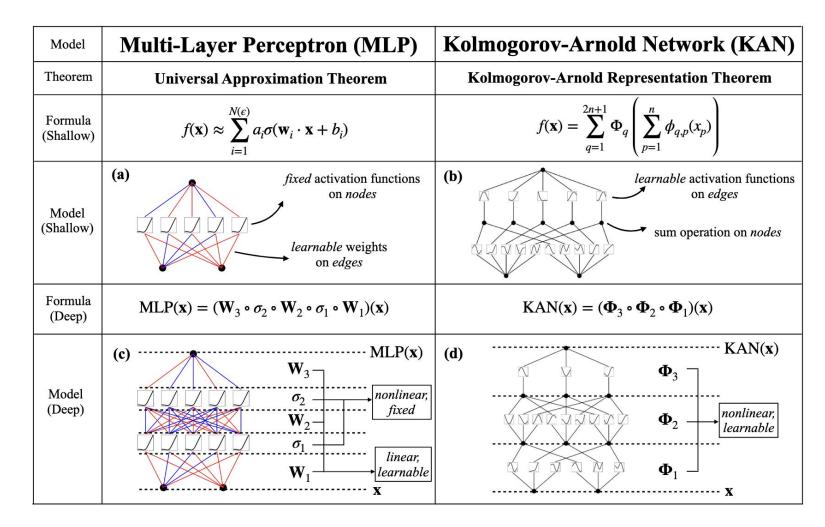
where $\phi_{q,p}: [0,1] \to \mathbb{R}$ and $\Phi_q: \mathbb{R} \to \mathbb{R}$.

Key Insight:

One-dimensional functions can be represented by a B-spline curve and learned during training time!



Kolmogorov-Arnold Network Architecture





Z. Liu et al., Kan: Kolmogorov-arnold networks, 2024.

Good, Bad, Potential

Good for computer vision vs MLP-Mixer, Convolutional Neural Networks, Vision Transformers. But not better than ResNet-18.

- M. Cheon, Demonstrating the efficacy of kolmogorov-arnold networks in vision tasks a preprint, 2024.
- B. Azam and N. Akhtar, Suitability of kans for computer vision: A preliminary investigation, 2024.

Bad handling noise, hardware intensive applications.

- C. Zeng, J. Wang, H. Shen, and Q. Wang, Kan versus mlp on irregular or noisy functions, 2024
- V. D. Tran et al., Exploring the limitations of kolmogorov-arnold networks in classification: Insights to software training and hardware implementation, 2024

Show potential for explainability and incremental, continuous learning, performance on mobile devices.

Z. Liu et al., Kan: Kolmogorov-arnold networks, 2024.



Methodology: KAN Flavours

Linear KAN uses splines, based on the original pykan: (n * n) * 2 + 1; where n = 28 for MNIST dataset

- Z. Liu et al., Kan: Kolmogorov-arnold networks, 2024.

Naive Fourier KAN replaces splines with one-D Fourier coefficients, grid size 28 x 28 for MNIST dataset

G. Noesis, "Pytorch layer for fourierkan", https://github.com/GistNoesis/FourierKAN/tree/main, 2024

Chebyshev KAN replaces splines with Chebyshev polynomials.

- SynodicMonth, "Chebyshev polynomials kan", <u>https://github.com/SynodicMonth/ChebyKAN/</u>, 2024

Jacobi KAN based on Chebyshev KAN but using orthogonal polynomials, we used special case, the Legendre where α and β are both 0.

- SpaceLearner, "Jacobi polynomials KAN", https://github.com/SpaceLearner/JacobiKAN, 2024



Methodology: Adversarial Attacks

Gaussian Noise generation using high level 100.

Fast Gradient Sign Method (FGSM) generates adversarial data using random perturbations e.g. 0.1 to 0.8, higher values may become visible to a naked eye, we used 0.5, mid range, realistic, but still strong to break models. It's fast, but not furious. Adversarial Robustness Toolbox ART.

M.-I. Nicolae et al., Adversarial robustness toolbox v1.0.0, 2019.

Projected Gradient Descent (PGD) small, random perturbations progressively probe the model to maximize loss. Considered one of the strongest attacks, but it's not fast. We used 0.5 level to maintain realistic, imperceptible level. Adversarial Robustness Toolbox ART.

- M.-I. Nicolae et al., Adversarial robustness toolbox v1.0.0, 2019.



Methodology

MNIST dataset with 33,600 training, 8,400 test samples of handwritten digits

MLP Classifier used as a control: MNIST(28 x 28) \rightarrow 512 \rightarrow 256 \rightarrow 128 \rightarrow 64 \rightarrow 10

Adversarial Robustness Toolbox (ART) is a Python module with libraries for generating adversarial attacks

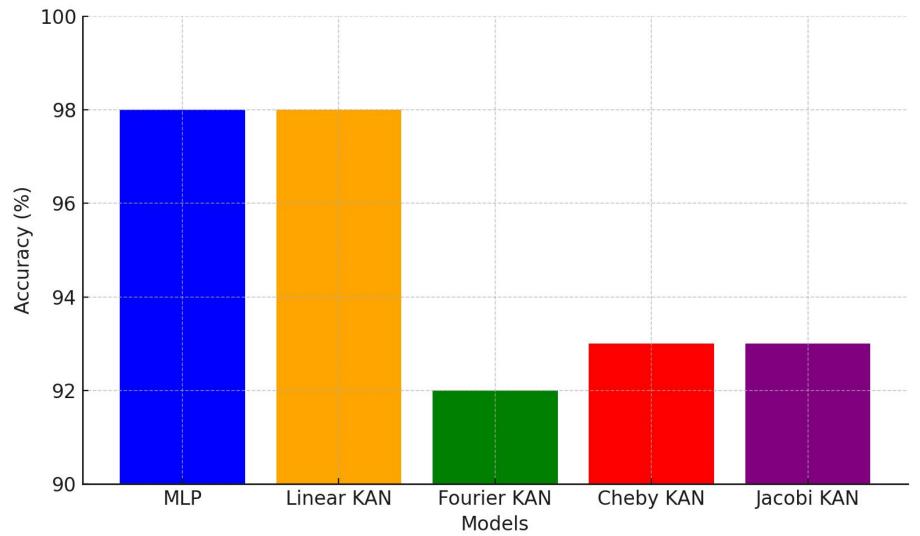
- M.-I. Nicolae et al., Adversarial robustness toolbox v1.0.0, 2019.

Google Colab environment, mostly CPU, and free GPU as much as allowed.



Results: Accuracy Before Attacks

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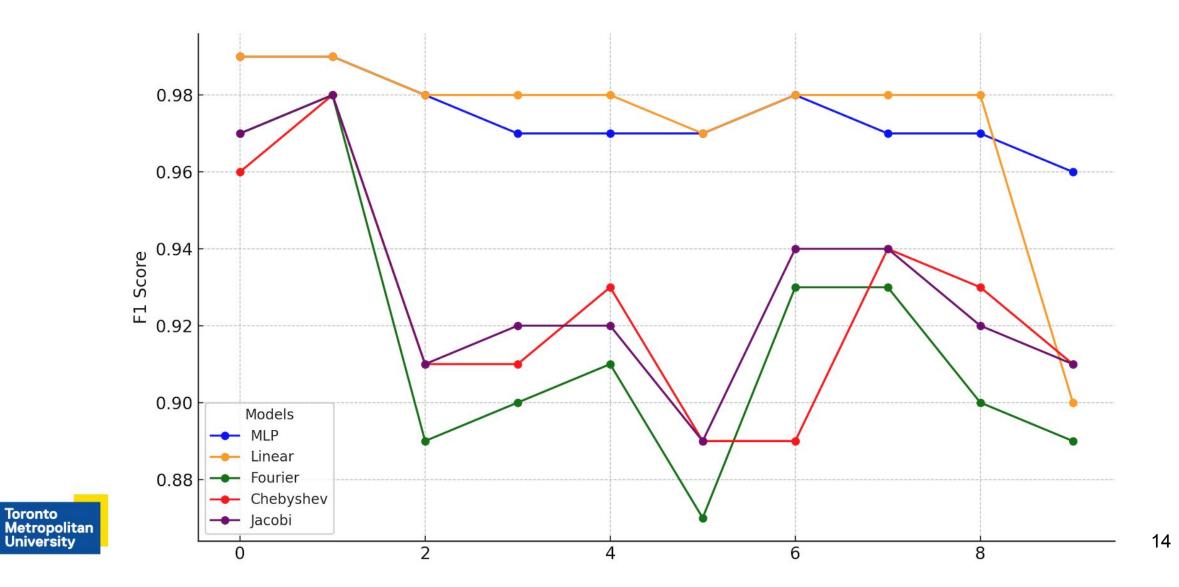
Results: Performance Before Attacks

Fourier KAN MLP Linear KAN Jacobi KAN **Cheby KAN** Class Precision **F1** Precision Precision Recall **F1** Precision **F1** Recall F1 Precision Recall Recall **F1** Recall 0.99 0.99 0.99 0.99 0.99 0.99 0.96 0.97 0.97 0.96 0.96 0.96 0.96 0.97 0.97 0 0.97 0.98 0.99 0.99 0.99 0.99 0.99 0.99 0.98 0.97 0.99 0.98 0.97 0.99 0.98 2 0.98 0.97 0.98 0.99 0.97 0.98 0.91 0.87 0.89 0.92 0.90 0.91 0.91 0.90 0.91 3 0.97 0.90 0.92 0.98 0.96 0.98 0.97 0.98 0.91 0.90 0.93 0.90 0.91 0.92 0.91 4 0.980.97 0.97 0.98 0.97 0.98 0.91 0.92 0.91 0.91 0.94 0.93 0.91 0.940.92 0.89 5 0.97 0.97 0.97 0.97 0.97 0.97 0.88 0.86 0.87 0.89 0.90 0.89 0.90 0.88 0.99 0.98 0.97 0.98 0.92 0.93 0.95 0.89 0.94 6 0.98 0.99 0.95 0.93 0.93 0.96 7 0.94 0.94 0.97 0.98 0.97 0.98 0.98 0.98 0.92 0.93 0.95 0.93 0.94 0.94 0.93 8 0.97 0.97 0.97 0.90 0.92 0.92 0.92 0.92 0.98 0.98 0.98 0.90 0.90 0.93 0.93 9 0.95 0.97 0.96 0.97 0.97 0.97 0.89 0.90 0.89 0.91 0.91 0.91 0.92 0.91 0.91 0.93 0.98 0.98 0.92 0.93 Acc. ----------

TABLE IPERFORMANCE METRICS BEFORE ATTACKS. (ACC. = ACCURACY)



Results: F1 Score Before Attacks

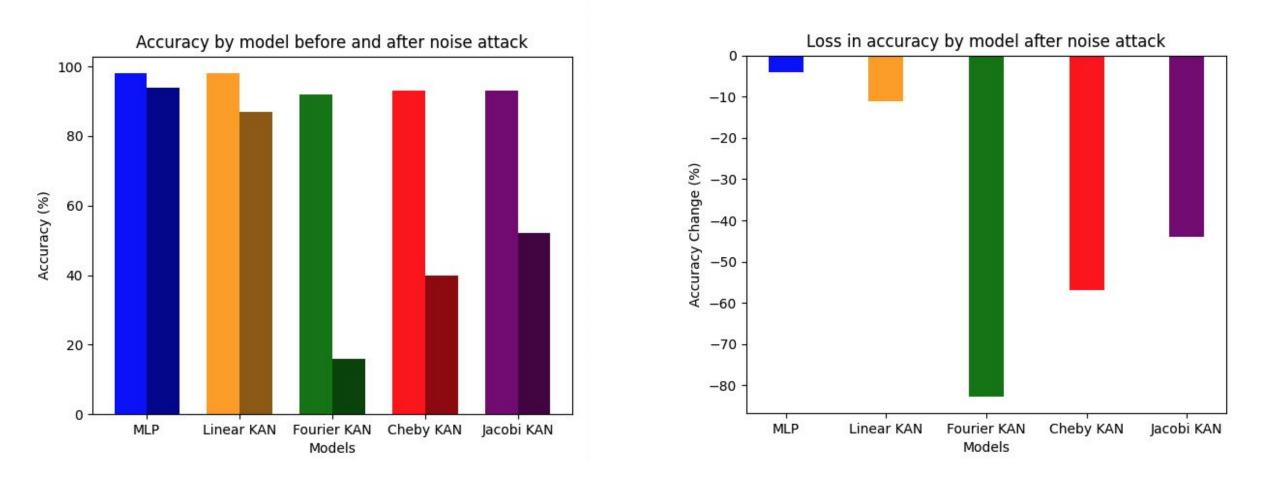


Results: After Noise Attacks Table

TABLE IIPERFORMANCE METRICS AFTER NOISE ATTACK. (ACC. = ACCURACY)

Class	MLP			Linear KAN			Fourier KAN			Cheby KAN			Jacobi KAN		
Class	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1
0	0.98	0.98	0.98	0.98	0.97	0.97	0.22	0.11	0.14	0.84	0.44	0.58	0.91	0.55	0.69
1	0.97	0.97	0.97	0.99	0.55	0.71	0.25	0.08	0.12	0.98	0.09	0.16	0.97	0.40	0.57
2	0.94	0.94	0.94	0.90	0.92	0.91	0.14	0.22	0.17	0.28	0.68	0.39	0.38	0.82	0.52
3	0.91	0.93	0.92	0.93	0.91	0.92	0.16	0.21	0.18	0.36	0.57	0.44	0.51	0.57	0.54
4	0.95	0.94	0.95	0.95	0.86	0.90	0.18	0.11	0.14	0.74	0.19	0.30	0.88	0.29	0.44
5	0.91	0.93	0.92	0.95	0.86	0.90	0.11	0.11	0.11	0.30	0.45	0.36	0.26	0.80	0.39
6	0.95	0.97	0.96	0.96	0.96	0.96	0.18	0.15	0.16	0.69	0.38	0.49	0.90	0.44	0.59
7	0.94	0.95	0.94	0.98	0.82	0.89	0.21	0.17	0.19	0.69	0.24	0.35	0.79	0.51	0.62
8	0.94	0.91	0.93	0.53	0.98	0.69	0.14	0.32	0.19	0.30	0.63	0.40	0.53	0.42	0.47
9	0.92	0.90	0.91	0.87	0.88	0.88	0.17	0.11	0.14	0.49	0.32	0.39	0.63	0.44	0.52
Acc.	-	-	0.94	-	-	0.87	-	-	0.16	-	-	0.40	-	-	0.52

Results: After Noise Attacks



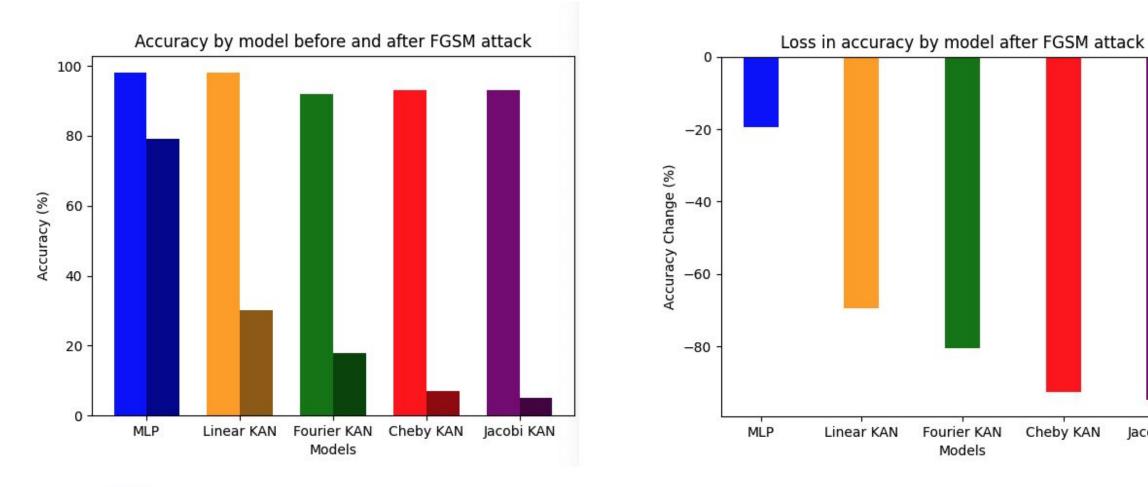
Results: After FGSM Attacks Table

Class	MLP			Linear KAN			Fourier KAN			Cheby KAN			Jacobi KAN		
Class	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1
0	0.96	0.92	0.94	0.97	0.62	0.75	0.76	0.19	0.31	0.0	0.0	0.0	0.0	0.0	0.0
1	0.93	0.95	0.94	0.0	0.0	0.0	0.32	0.3	0.31	0.0	0.0	0.0	0.0	0.0	0.0
2	0.88	0.77	0.82	0.65	0.38	0.48	0.11	0.73	0.2	0.05	0.04	0.04	0.1	0.13	0.11
3	0.74	0.82	0.78	0.54	0.28	0.37	0.25	0.02	0.03	0.17	0.02	0.04	0.33	0.08	0.13
4	0.67	0.72	0.69	0.35	0.18	0.24	0.26	0.06	0.1	0.0	0.0	0.0	0.0	0.0	0.0
5	0.75	0.81	0.78	0.22	0.11	0.15	0.13	0.05	0.08	0.0	0.0	0.0	0.0	0.0	0.0
6	0.9	0.84	0.87	0.94	0.42	0.58	0.37	0.06	0.1	0.0	0.0	0.0	0.0	0.0	0.0
7	0.78	0.85	0.81	0.5	0.01	0.02	0.37	0.27	0.31	0.0	0.0	0.0	0.0	0.0	0.0
8	0.59	0.6	0.59	0.12	0.94	0.22	0.0	0.0	0.0	0.06	0.73	0.12	0.03	0.32	0.06
9	0.6	0.5	0.55	0.31	0.23	0.26	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Acc.	-	-	0.79	-	-	0.3	-	-	0.18	-	-	0.07	-	-	0.05

TABLE IIIPERFORMANCE METRICS AFTER FGSM ATTACK. (ACC. = ACCURACY)



Results: After FGSM Attacks



Jacobi KAN

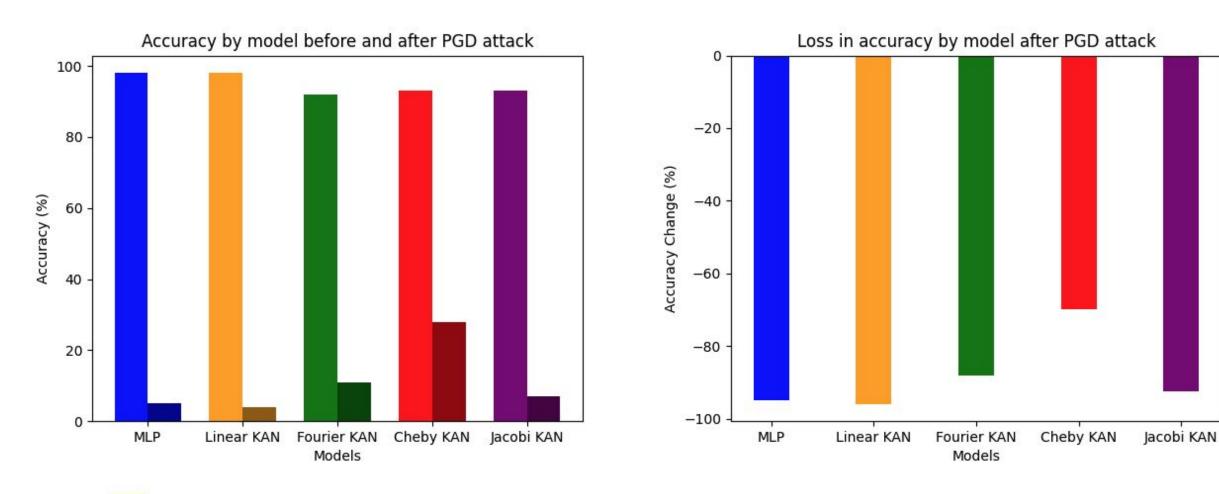
Results: After PGD Attacks Table

TABLE IVPERFORMANCE METRICS AFTER PGD ATTACK. (ACC. = ACCURACY)

Class	MLP			Linear KAN			Fourier KAN			Cheby KAN			Jacobi KAN		
C1455	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	F1	Precision	Recall	Fl	Precision	Recall	F1
0	0.0	0.0	0.0	0.0	0.0	0.0	0.71	0.1	0.17	0.79	0.22	0.34	0.96	0.88	0.92
1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.47	0.36	0.41	0.91	0.94	0.93
2	0.04	0.02	0.03	0.12	0.15	0.13	0.23	0.06	0.1	0.13	0.94	0.24	0.7	0.66	0.68
3	0.33	0.02	0.03	0.6	0.05	0.1	0.17	0.02	0.03	1.0	0.02	0.03	0.64	0.86	0.73
4	0.0	0.0	0.0	0.0	0.0	0.0	0.06	0.03	0.04	0.57	0.21	0.31	0.53	0.5	0.51
5	0.0	0.0	0.0	0.0	0.0	0.0	0.12	0.03	0.05	0.67	0.24	0.35	0.6	0.82	0.69
6	0.0	0.0	0.0	0.0	0.0	0.0	0.5	0.03	0.06	0.58	0.17	0.26	0.82	0.76	0.79
7	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.52	0.41	0.46	0.71	0.85	0.78
8	0.05	0.63	0.1	0.02	0.27	0.05	0.09	0.98	0.16	0.38	0.22	0.28	0.41	0.37	0.38
9	0.0	0.0	0.0	0.0	0.0	0.0	0.09	0.02	0.03	0.0	0.0	0.0	0.27	0.12	0.16
Acc.	-	-	0.05	-	-	0.04	-	-	0.11	-	-	0.28	-	-	0.7

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Results: After PGD Attacks



Conclusions

- All KANs except Linear show class imbalance
- Significant variations between different KAN models
- MLP more robust and resilient except under PGD attacks
- All KANs except Linear performed better under PGD attacks
- Chebyshev KAN resisted PGD with accuracy around 0.3 vs mostly 0 for the rest



Future Work

- Investigating the observed differences.
- Training KAN models specifically for handling AA.
- Improving AA methods (less successful attacking KANs)
- Looking into some resistance of KAN models to PGD
- Using different datasets





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Q & A

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