

SMART ACCESSIBILITY 2025, The Tenth International Conference on Universal Accessibility in the Internet of Things and Smart Environments

KEYNOTE

Assistive Technologies for Persons with Disabilities

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Speaker

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Personal Introduction

- Professor at Technical University of Middle Hesse, Germany
- Dean of Department of Management and Communication
- Managing Director of the Study Center for Blind and Disabled Students, BLiZ
- Technical Advisor of the World Health Organizations for Assistive Technologies; Representative for Central and Eastern Europe



The WHO Technical Advisory Group for Assistive Technologies



Who Needs Assistive Technologies?



people with
disability



people with
noncommunicable
diseases



people with
gradual
functional
decline



people with mental
health conditions
including dementia
and autism



older
people

What are Assistive Tools Essential for?



compensate for
an Impairment/
a loss of Intrinsic
capacity



help minimize
the need for
caregivers



reduce the
consequences
of gradual
functional
decline



prevent primary
and secondary
health
conditions



lower health
and welfare
costs

The Task

- In First World countries, technical aids for disabled persons are relatively affordable.
- In the Second and Third World, lack of structures and scarcity of resources account for considerable challenges in inclusion of severely disabled persons.
- The World Health Organization recognize this gradient. They maintain a first, preliminary, list of desirable basic aids for the disabled set up in 2016. This list is currently law or quasi-regulation in 23 countries.
- A new, more scientific and rigorous, process is to devise a refined and updated list until 2026.
- For this, 24 experts were selected from 6 global regions, covering all areas of expertise.

The Framework

Disabilities are mainly related to

Self care

Cognition

Vision

Hearing

Mobility

Communication

Assistive Technologies help overcome
these disabilities, enabling

Autonomy

Orientation and Mobility

Social interaction

Education

Professional lives

Leisure activities



Methodology: Description

Product: Toys

ISO 30 03 03 - Toys designed for therapeutic and educational purposes

- **Sensory toys:** Designed to stimulate the senses and improve sensory processing.
- **Educational toys:** Aimed at enhancing learning and cognitive skills.
- **Therapeutic toys:** Used in therapy to aid physical or emotional development.



Methodology: Rating

Product: Toys

Need (Prevalence; Impact of Disability)

Benefit

Risks

Price

Acceptability

Rating based on scientific evidence only!

4. Global prevalence of related disabilities

Intellectual Disability

- Maulik et al (2013) pretend a systematic /metanalysis including 52 studies published between 1980 and 2009. The prevalence analysis was 10.37/1000 population. Studies on child/adolescent population showed the highest prevalence of 18.30/1000 (95% prevalence of 4.94/1000 (95%CI 3.66–6.22). Studies which reported on data on both child/adolescent and adult population had

Developmental disability

- Olusanya et al (2023) presented an umbrella review of 10 systematic reviews reporting prevalence estimates for attention-def palsy, developmental intellectual disability, epilepsy, hearing loss, vision loss and developmental dyslexia from 3,456 identified impairments were the most prevalent disabilities (approximately 13%) and cerebral palsy was the least prevalent disability (approximately 0.2–0.3%) based on the eligible reviews. Specific prevalcnes were provided for a) Attention-deficit/hyperactivity disorder: Prevalences ranged from 3.7% studies in 11 countries, to 1.9% (95% UI: 1.3–2.6) in children 0–19 years from the Global Burden of disease (2019) data b) Cerebr approximately 0.2% (95% CI: 0.1–0.2) for HICs and 0.3% (95% CI: 0.3–0.4) for LMICs among children 0–18 years. The GBD estima children with moderate to severe motor impairment c) Developmental intellectual disability :The GBD global estimate was 3.1%

Autism spectrum disorder

- A comprehensive systematic review and meta-analysis of the global prevalence of autism spectrum disorder (ASD) (Salari et al The prevalence of ASD in the world was 0.6% (95% confidence interval: 0.4–1%). Subgroup analyses indicated that the prevalen (95% CI: 0.1–1), 1% (95% CI: 0.8–1.1), 0.5% (95% CI: 0.2–1), 1% (95% CI: 0.3–3.1), 1.7% (95% CI: 0.5–6.1) respectively.

- Talantseva et al (2023) divided the presentations into Autism spectrum disorder (ASD) Autistic Disorder (AD), Asperger Syndrom Disorder - Not Otherwise Specified (PDD-NOS); Overall, 79 studies were included in the analysis of ASD and 59 in the analysis of Pooled prevalence estimates were 0.72% (95% CI = 0.61–0.85) for ASD, 0.25% (95% CI = 0.18–0.33) for AD, 0.13% (95% CI = 0.07– group of AA and PDD-NOS

Methodology: Scores

WHO Assistive Product Evaluation Tool

SUMMARY

Assistive product: Toys

WHO functional domain: Communication

ISO code: 30 03 03

In total, over 360 ISO codes are evaluated using this methodology

	NEED	BENEFITS	RISKS	PRICE
Score:	5	5	5	4
Highest level of evidence per indicator:	No level of evidence provided	Clinical trial	No level of evidence provided	

Total weighted score:	95.24
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Results: Grouping of ISO Products – Example: Vision

Areas of everyday life:

Vision enhancement

Independent living

Orientation and mobility

Communication

Learning and occupation

Leisure



Results: Grouping of ISO Products – Example: Vision



Priority product classifications:

Magnification devices

Spectacles,

Braille equipment and materials,

Guide canes,

DAISY* readers

*Digital Accessible Information System

Results: Grouping of ISO Products – Example: Vision

Less prioritized products

Contact lenses

Printers and 3D-Printers

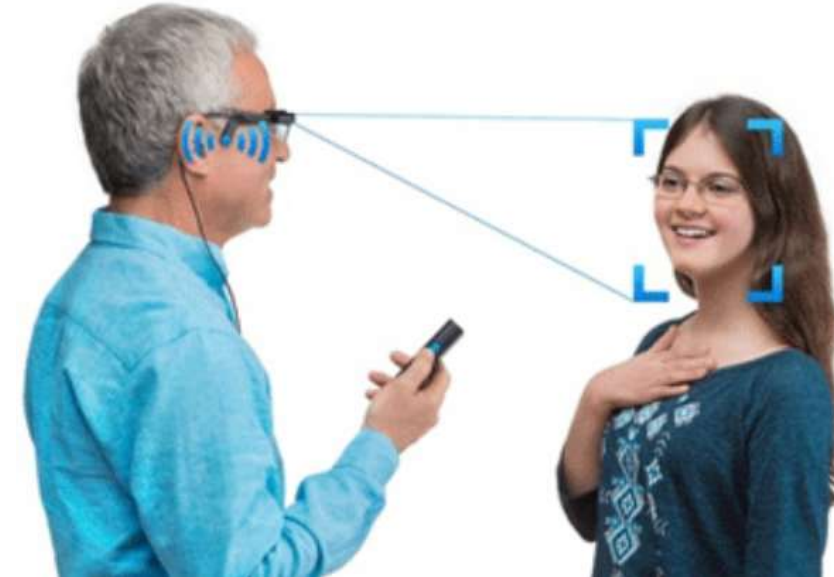
Smartphones*

AI-based speech or pattern recognition systems

Multimedia systems

Sports and leisure equipment

*politically problematic



Results: Grouping of ISO Products – other domains



Prioritized products

AAC – Augmentative and Alternative Communication Devices
(High and Log Tech)

Hearing Aids, Implants, Bone Conduction Devices

Orthoses and Protheses; Wheelchairs, Walking Sticks

Absorbents, AT for eating and drinking

AT for reading and writing

AT for learning and rehabilitation

No Tech Versus High Tech

Examples of Assistive Technology

No Tech	Low Tech	High Tech
✓ Pencil Grip ✓ Post-it Notes ✓ Slanted surfaces ✓ Raised lined paper ✓ Covered overlays ✓ Tactile letters ✓ Magnifying bars ✓ Weighted pencils	✓ Buzzers ✓ Portable word processors ✓ Talking Calculator ✓ MP3 players ✓ Electronic organizers ✓ Switches/Buzzers ✓ Lights	✓ E-Readers ✓ Touch screen devices ✓ Computerized testing ✓ Speech Recognition Software ✓ Word Processors ✓ Text-To-Speech (TTS) ✓ Progress Monitoring Software



Credit: Shelby Mackey

- Low tech and high-tech ATs are generally available in high income countries.
- They require clean environments, electricity or batteries, and maintenance.
- In low-income countries, there may be political reluctance or inability to provide more than “no tech” tools. Solar power may be a future solution.
- This is even more the case for more versatile ATs that may also be sold or put to a different use by families.

No Tech Versus High Tech – Communication Devices



No Tech: Communication cards

Low Tech: Tobii Dynavox

High Tech: Alexa, Google Assistant, Text-to-Speech-Apps.

Perspective: Eye, head*, and muscle tracking, neuronal feedback



*e.g., Sesame Enable



No Tech Versus High Tech – Mobility



No Tech: Furniture rollers, walking sticks

Low Tech: Wheelchairs, rollators

High Tech: Electronic wheelchairs

Perspective: Autonomous wheelchairs and AI-supported exoskeletons



No Tech Versus High Tech – Protheses and Ortheses



No Tech: „Captain Ahab“

Low Tech: Standard simple

High Tech: Carbon protheses, customized

**Perspective: Sensoric protheses and
neuroprotheses (thought operated)**



No Tech Versus High Tech – Hearing



No Tech: Sign language

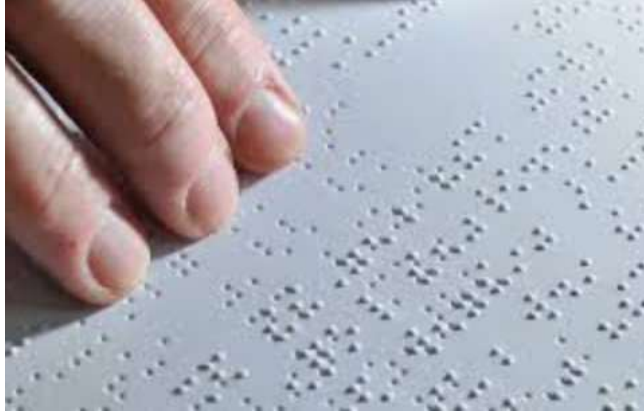
Low Tech: Augmentative hearing aids

High Tech: Intelligent electronic hearing aids; hearing loops; Cochlea implants; AI-based DNN „deep neural network“ Brain-Hearing

Perspective: Real-time translation



No Tech Versus High Tech – Vision



No Tech: Braille books and tactile materials

Low Tech: Braille printers, audio tools

High Tech: Braille lines, smartphones, text-to-speech and screenreader software, 3D-printer

**Perspective: AI-based pattern recognition;
Braille pads**



Conclusion

- In ageing populations, but also in nations with low medical resources, assistive technologies for disabled persons are essential for socio-technological and economic inclusion.
- There is a considerable gradient from high-tech assistive technologies for persons with disabilities available in rich countries to possibilities in the Third World.
- To employ available means in poorer countries in the most efficient way, essential tools for various disabilities have to be prioritized.

Conclusion

- Assistive technologies are mainly needed to compensate for a lack of capacity, to reduce the consequences of functional decline, to minimize the need for caregivers, and to lower health and welfare costs.
- A technical advisory group of the WHO sets these priorities with in the categories of self care, cognition, vision, hearing, mobility, and communication.
- In the future, assistive tools for disabled persons will be increasingly highly technological. These developments will be driven in industrialized countries.

Assistive Tools are the First Step!



getting out of bed
and out of one's
house



accessing
education,
work and
employment



escaping from
poverty and
hunger



greater mobility,
freedom and
independence



Inclusion and participation



leading
a dignified
life

Thank you!

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